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Manualul școlar a fost aprobat prin Ordinul Ministrului Educației Naționale nr, în urma evaluării, și este realizat în conformitate cu Programa școlară aprobată prin OM nr. 3418/19.03.2013.

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Ministerul Educației





Jenny Dooley - Virginia Evans



și este transmisibil timp de patru ani școlari, începând cu anul școlar 20	23 - 2024.	
Inspectoratul scolar		

Manualul este distribuit elevilor în mod gratuit, atât în format tipărit, cât și în format digital

oratar çoolar	
/ Colegiul / Liceul	

ACEST MANUAL A FOST FOLOSIT DE:

				Aspectul manualului*			
Anul	Numele elevului	Clasa	Anul şcolar	format tipărit		format	digital
		ÇOCIAI	la primire	la predare	la primire	la predare	
1							
2							
3							
4							

^{*} Pentru precizarea aspectului manualului se va folosi unul dintre următorii termeni: nou, bun, îngrijit, neîngrijit, deteriorat.

- Cadrele didactice vor verifica dacă informațiile înscrise în tabelul de mai sus sunt corecte.
- Elevii nu vor face niciun fel de însemnări pe manual.

Referenți științifici:

Scoala

lector univ. dr. Popescu Aurora Nicoleta prof. gradul 1 Tolea Magdalena Ecaterina





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Guide - How to use the course - Instrucțiuni de utilizare a manualului



www

Digital app Varianta digitală The course comprises 4 modules and each module consists of 2 units. Each unit has 5 lessons. The course consists of the printed book and the digital application that contains all the lessons in the printed book and a variety of interactive, static and animation/video activities.

Manualul este structurat în 4 module de învățare. Fiecare modul cuprinde 2 unități de învățare, iar fiecare unitate este alcătuită din 5 lecții. Manualul este compus din varianta tipărită și varianta digitală. Manualul digital conține toate lecțiile din manualul tipărit având în plus activităti interactive, statice și animate.

Key features of a unit - Caracteristicile unității de învățare

Big colourful pictures introduce the topic and engage the pupils' attention.

Imagini mari și colorate pentru o prezentare atractivă a subiectului.



Craftwork activities promote a hands-on approach to language learning.

Activități practice ce ajută la însușirea limbii moderne.

The pupils use English to explore other subject areas in a fun and creative way (CLIL).

Elevii folosesc limba engleză pentru a explora alte discipline (Interdisciplinaritate). Presentation of new vocabulary through audio and visual stimuli.

Prezentarea vocabularului nou prin stimuli audiovizuali.



TPR songs that help the pupils remember the new vocabulary.

Cântece care ajută la memorarea vocabularului nou.

Games help develop the pupils' social skills.

Jocuri ce contribuie la dezvoltarea abilităților sociale ale elevilor.





Go Green! lessons that promote respect for the environment.

Go Green! lecții ce promovează respectul pentru mediul înconjurător.

Lessons with captivating dialogues.

Lecții cu dialoguri captivante.



Listening activities consolidate and expand the language of the module.

Activități de ascultare pentru consolidarea și extinderea cunoștințelor de limbă modernă.

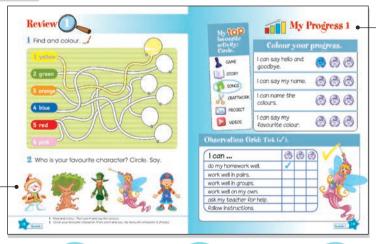
Portfolio sections with colourful projects that can be used as models for the pupils' own work.

Secțiuni cu proiecte colorate care pot fi folosite de elevi ca modele pentru propriile lucrări.



Our World lessons explore aspects of life in other countries and broaden the pupils' horizons.

Our World lecții ce explorează aspecte ale vieții în alte țări, lărging orizontul elevilor.



My Progress sections promote self-evaluation and help pupils develop their autonomy.

Secțiuni de auto-evaluare care ilustrează progresul elevilor și îi ajută să-și dezvolte autonomia.

Consolidation sections at the end of each unit.

Secțiuni de consolidare la sfârșitul fiecărei unități de învățare.



songs **cântece**



craftwork
activități de abilități
practice



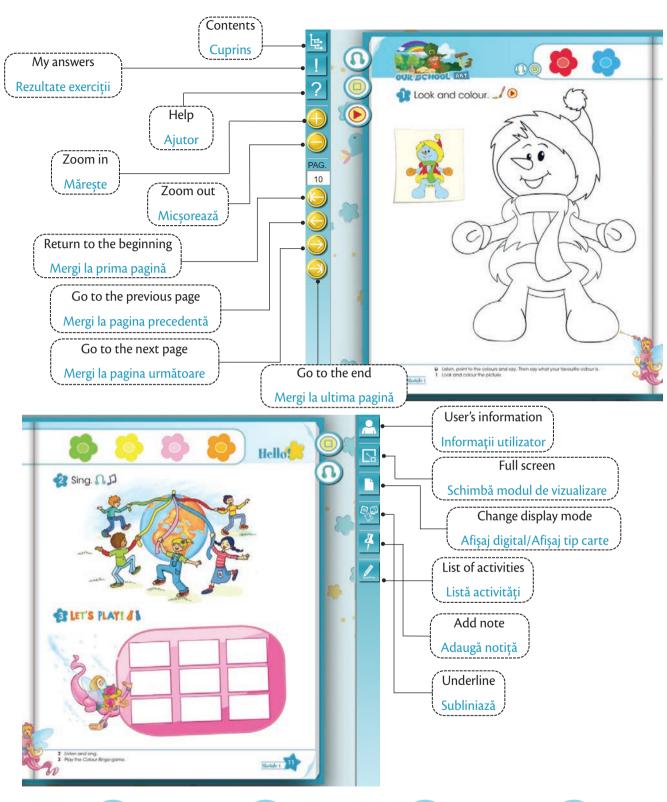
role play **joc de rol**



colour colorare



















interactive activities activități interactive

Project

Mother's Day! (p. 119) 1.3, 2.1, 4.1

A Wall Poster (p. 120) 1.2

Round-up (pp. 112-115) 1.1

Story Time (pp. 116-117) 1.3, 3.1





General competences/Specific competences:

- 1. Understand simple oral messages
- 1.1 Give an appropriate response to a short instruction/simple question expressed clearly and carefully by the interlocutor.
- **1.2** Recognise the basic location *(left, right, here, there)* of objects in the surrounding environment, in clear oral messages.
- 1.3 Develop interest in and general comprehension of films and songs for children in the English language.
- 2. Speak in everyday communication situations
- **2.1** Reproduce short, simple songs/poems.
- **2.2** Create short texts to express personal information *(hobbies, address)*, with help from the interlocutor.
- 2.3 Participate in communication games where rhymes/short messages are reproduced or created.
- 2.4 Make a simple request to obtain an object from the surrounding environment.
- 3. Understand simple written messages
- 3.1 Develop interest in understanding short and simple written texts from the surrounding environment.
- 4. Write simple messages in everyday communication situations
- **4.1** Participate in group/class projects and, with help, create and write short texts.

Competențe generale/Competențe specifice

- 1. Receptarea de mesaje orale simple
- **1.1** Oferirea unei reacţii adecvate la o întrebare/instrucţiune scurtă şi simplă rostită clar şi foarte rar, adresată cu atenţie de către interlocutor.
- **1.2** Recunoașterea localizării elementare (*stânga, dreapta, aici, acolo*) a unor obiecte din universul imediat, în mesaje articulate clar și rar.
- **1.3** Manifestarea curiozității față de sesizarea semnificației globale a unor filme și a unor cântece pentru copii în limba modernă respectivă.
- 2. Exprimarea orală în situații de comunicare uzuală
- 2.1 Reproducerea unor cântece/poezii scurte și simple.
- 2.2 Formularea unor mesaje scurte de prezentare personală (hobby-uri, adresa), cu sprijin din partea interlocutorului.
- 2.3 Participarea la jocuri de comunicare în care reproduce sau creează rime/ mesaje scurte.
- 2.4 Exprimarea unei cereri simple pentru a obține un obiect din universul imediat.
- 3. Receptarea de mesaje scrise simple
- **3.1** Manifestarea curiozității pentru decodarea unor mesaje scrise simple şi scurte din universul imediat.
- 4. Redactarea de mesaje simple în situații de comunicare uzuală
- 4.1 Participarea la proiecte de grup/la nivelul clasei în care elaborează cu sprijin scurte mesaje scrise.





















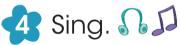
- 1 Listen and point to the characters. Then say: Hello, I'm (Erlina).
- 2 Who are they? Find them in the picture and say: This is (Erlina).













- 3 Cut out the stick puppets. Use them to talk with your friend: Hello, I'm (Willow). Hello, I'm (Frosty). Goodbye, (Willow). Goodbye, (Frosty).
- 4 Listen and sing.











1 Look and colour the picture.















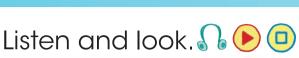
LET'S PLAY!



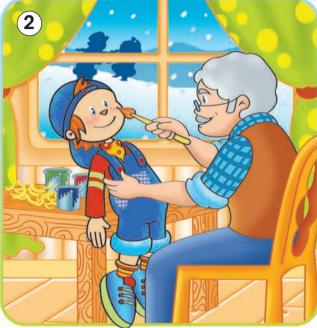
- 2 Listen and sing.
- 3 Play the Colour Bingo game.











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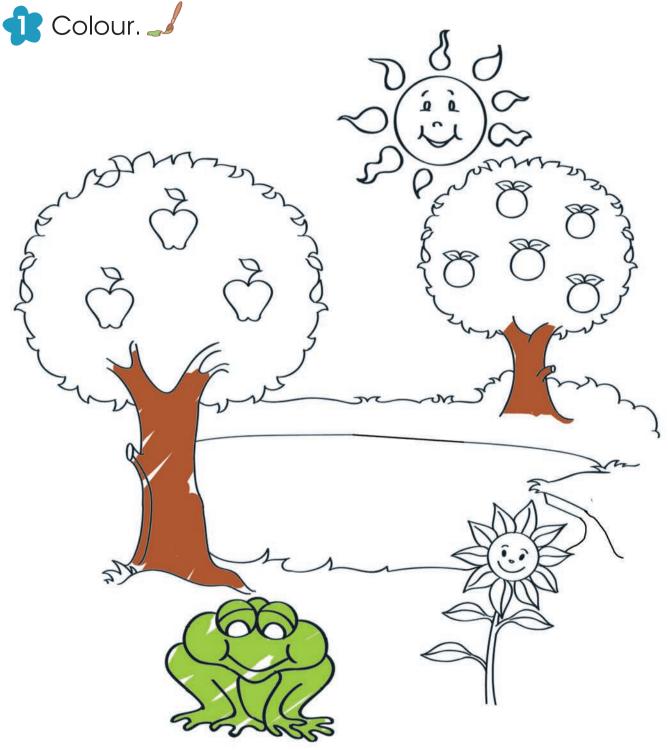




Do you like the story? Draw a face.











PORTFOLIO PROJECT: Draw and say.



² Listen and circle the correct colour. Then say: Hello, I'm (Alvin). My favourite colour is

³ Draw a picture of yourself. Present it to the class: Hello, I'm (John). My favourite colour is (red). Add it to your Portfolio.









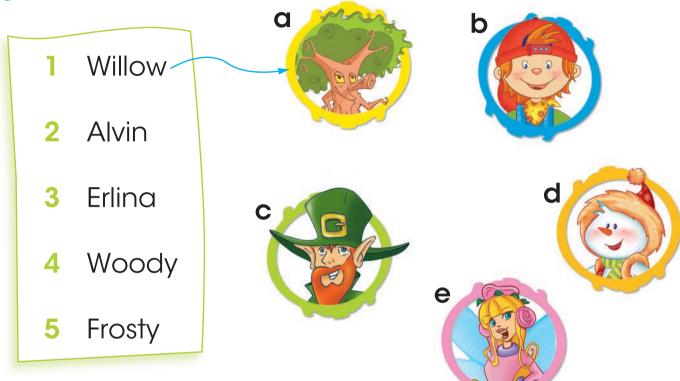
INVESTIGATION: Find. Make a poster and say.



- 1 Look at the pictures. Point and say the colours.
- 2 Find pictures of things in your country. What colour are they? Present your poster to the class.





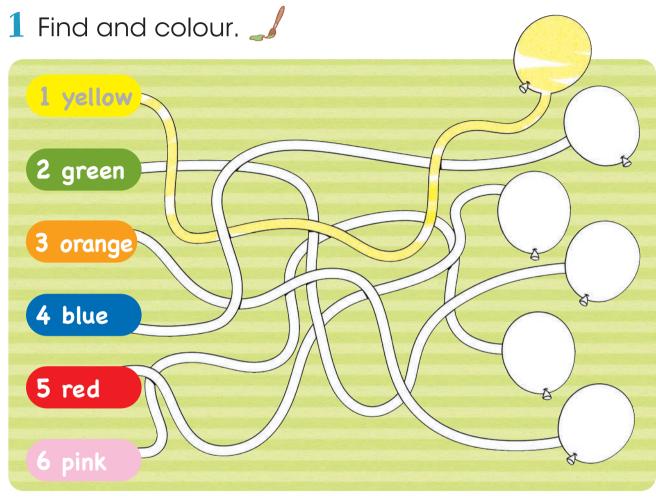




³ Match. Then point and say: Yellow - Willow,

⁴ Play the Musical Colours game.





2 Who is your favourite character? Circle. Say.



- 1 Find and colour. Then point and say.
- 2 Circle your favourite character. Then point and say: My favourite character is (Frosty).





GAME



STORY



SONGS



CRAFTWORK



PROJECT



VIDEOS



Colour your progress.

I can say hello and goodbye.







I can say my name.







I can name the colours.







l can say my favourite colour.







Observation Grid: Tick (1).

I can	To o	0:00	
do my homework well.			
work well in pairs.			
work well in groups.			
work well on my own.			
ask my teacher for help.			
follow instructions.			











Colour and say.







- Listen, point to the school objects and say.
- Use your crayons to colour in the school objects. Then talk with your friend: My (pen) is (blue).
- 2 Listen and point. Then sing.



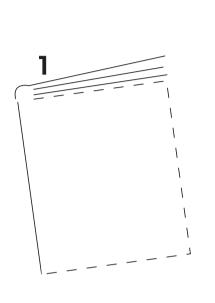




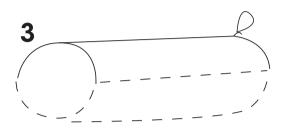


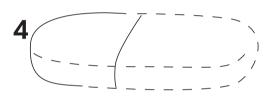














- **3** Complete the pictures. Then say: It's a (book).
- 4 Play the Feely Bag game.

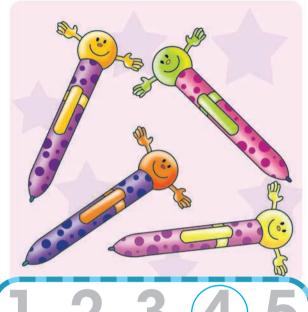






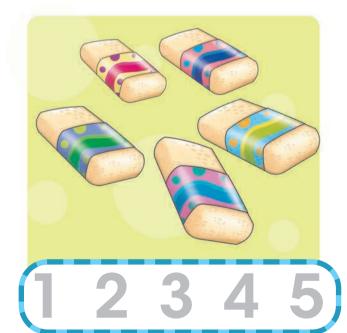
Count and circle. 🎮











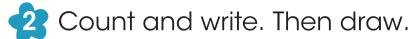
- Revise numbers 1-5. Listen, point and say.
- 1 Count the items and circle the correct number.

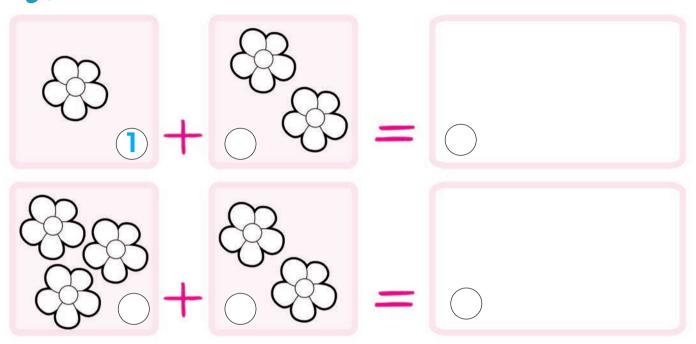












S LET'S PLAY!



² Count and write the numbers. Then draw the correct number of flowers.

³ Play the *Numbers* chain game.





























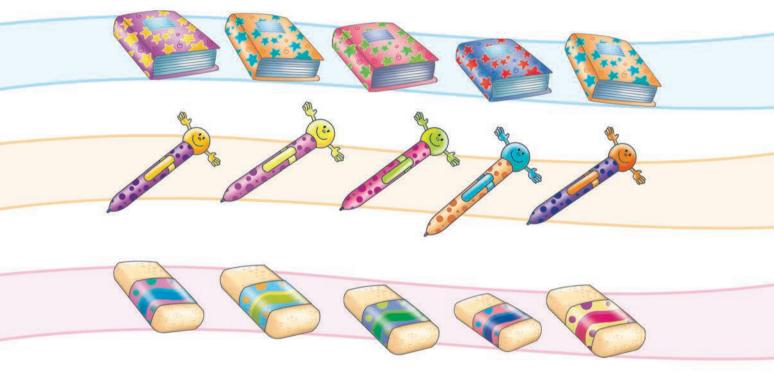


Go Green!





Listen and circle. Ω



PORTFOLIO PROJECT: Draw and say.

My Favourite School Things

² Listen and circle. Then say: Five books,

³ Draw a picture of your school objects. Present them to the class. Say: *This is my (pencil). It's (yellow)*. Add it to your Portfolio.



1 INVESTIGATION: Find. Make a poster and say.

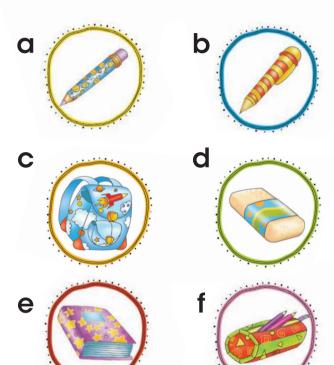


- 1 Look at the pictures. Listen to the song. Then play a popular playground game in the UK.
- 2 In pairs, find or draw pictures of your favourite playground games. Present your poster to the class.

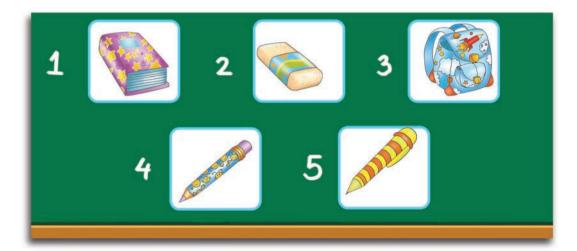




- 1 schoolbag
- 2 pencil case
- 3 pencil
- 4 pen
- 5 book
- 6 rubber



LET'S PLAY!

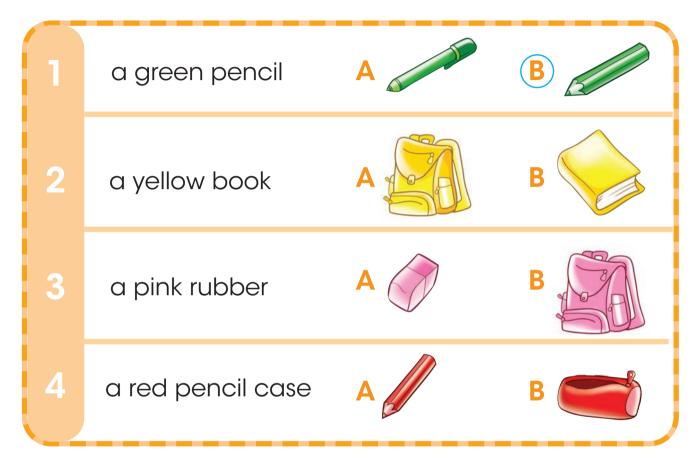


³ Match. Then point and say: Yellow - pencil,

⁴ Play the *Memory* game.



1 Find and circle.



2 Count and write.



¹ Circle the correct school objects.

² Count and write the missing number. Then point and say the numbers.

My **top** favourite activity: Circle.



GAME



STORY



SONGS



CRAFTWORK



PROJECT



VIDEOS



Colour your progress.

I can name school things.







I can talk about school things.







I can count from 1 to 5.







I can describe my favourite school things.







Observation Grid: Tick (1).

I can	0.0	
do my homework well.		
work well in pairs.		
work well in groups.		
work well on my own.		
ask my teacher for help.		
follow instructions.		



My Home oo

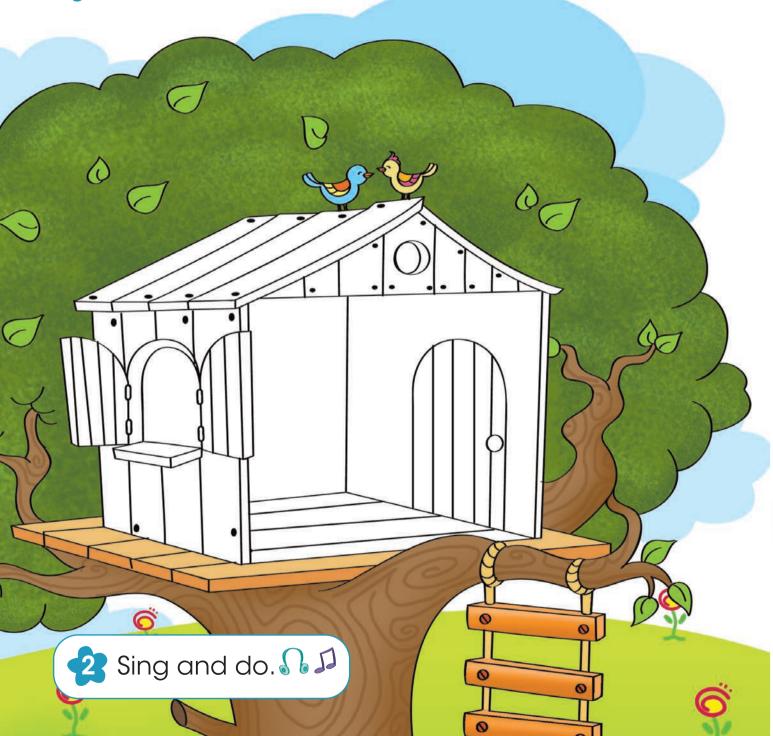






🔐 Colour and say. 🌙 🕞







- Listen, point to the parts of the house and say.
- Colour the parts of the house. Then say: This is the (roof). It's (red).
- 2 Listen and point. Then sing and do.







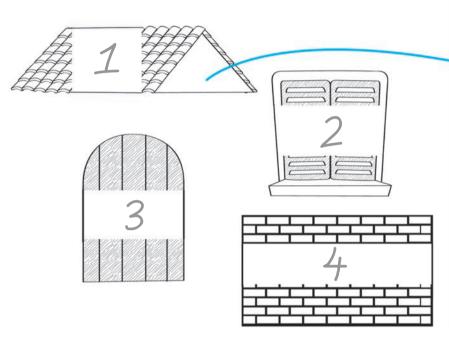


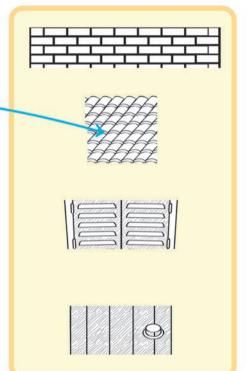




🛂 Look and match. 🎮









 $m{4}$ Make and say with your friend. $m{\%}$



Here's the window, there's the door! Here's the roof and there's the wall!

Draw lines to match.

⁴ Use the template to make your house. Talk with your friend: Where do you live? I live in Then point to your house and say the rhyme.







 \blacksquare Look and match. Then make. \swarrow



- Listen, point to the furniture items and say.
- 1 Match the furniture items to the silhouettes. Then use clay or plasticine to make one of them. Then say: This is my (chair). It's (red).

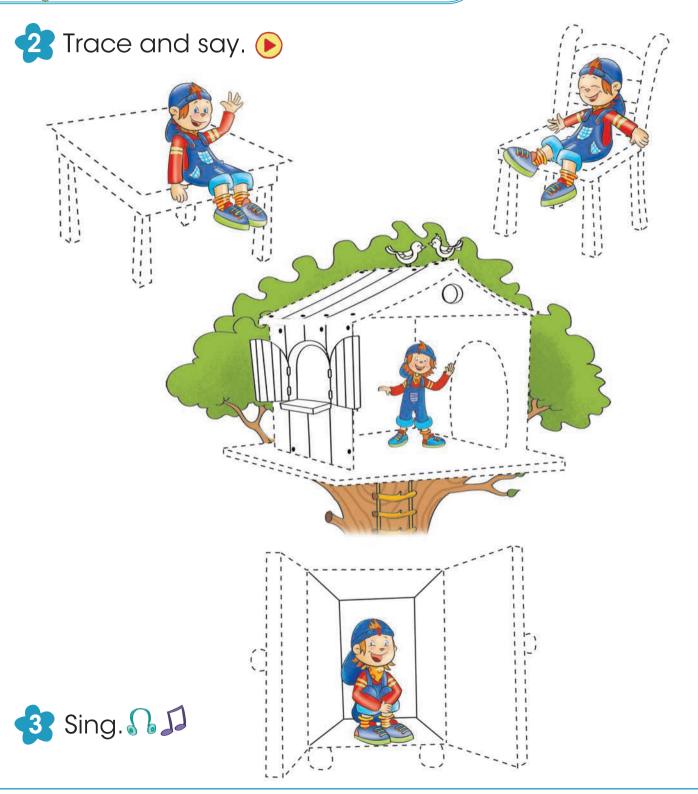












² Trace. Then say: Woody's (on) the (table).

³ Listen and point. Then sing.











📜 Listen and look. 🞧 🕑 💷























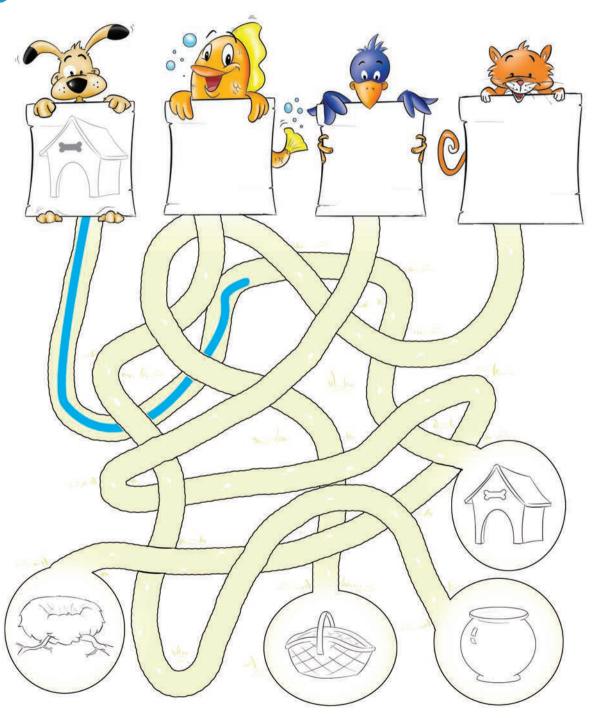




Do you like the story? Draw a face.

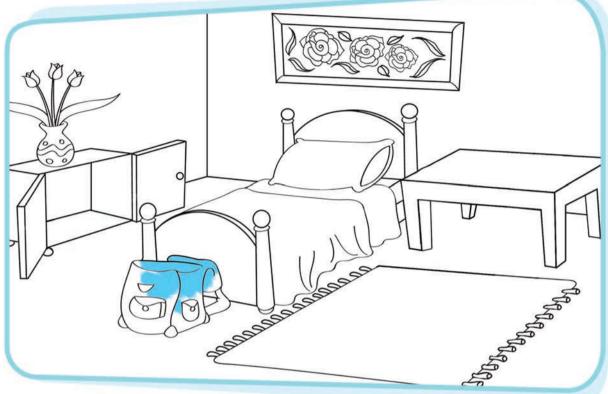


Follow and draw.





🔁 Listen and colour. 🎧 🌙



PORTFOLIO PROJECT: Draw and say.

This is my room.





² Listen and colour the furniture items. Then talk with your friend: *This is my (schoolbag).* It's (blue).

³ Draw a picture of your room. Present it to the class. Say: This is my room. Look! This is my (bed), Add it to your Portfolio.



Look and draw lines.



1 INVESTIGATION: Find. Make a poster and say.



- 1 Match the fairy tale characters to the houses. Then point and say: Look at (Jack's) house. Look at the (roof).
- **2** Find or draw a picture of the house of your favourite fairy tale character. Present your poster to the class. Say: *Look! This is (Snow White's) house.*



Match. Then point and say.



- 1 roof
- 2 window
- 3 house
- 4 door
- 5 floor
- 6 wall













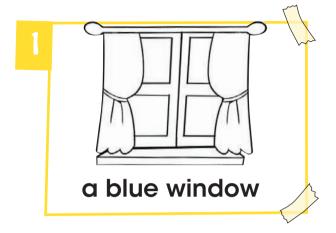




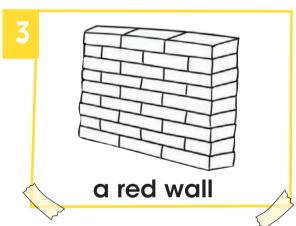
- 3 Match. Then point and say: Yellow door,
- 4 Play the Hide the Object game. Say: (Is it) here (in the cupboard)? / (Is it) there (on the table)?

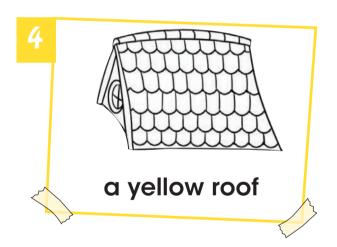


1 Colour and say.









2 Look and say.









- 1 Look and colour. Then point and say.
- **2** Look, point and say: One. Alvin is on the chair.

My top favourite activity: Circle.



GAME



STORY



SONGS



CRAFTWORK



PROJECT



VIDEOS



Colour your progress.

I can name parts of a house.







I can name things in a house.







I can say where things are.







I can talk about my room.







Observation Grid: Tick (1).

I can	less)	000	
do my homework well.			
work well in pairs.			
work well in groups.			
work well on my own.			
ask my teacher for help.			
follow instructions.			











Listen and circle. Then sing. \bigcap \bigcap \bigcirc





Count and say.











- ▶ Listen, point to the toys and say. Then point to each toy and say: Here's a (doll).
- Listen to the song and circle the toys you hear. Then sing.
- **2** Find the toys in the picture, count them and say: *One plane, ...*





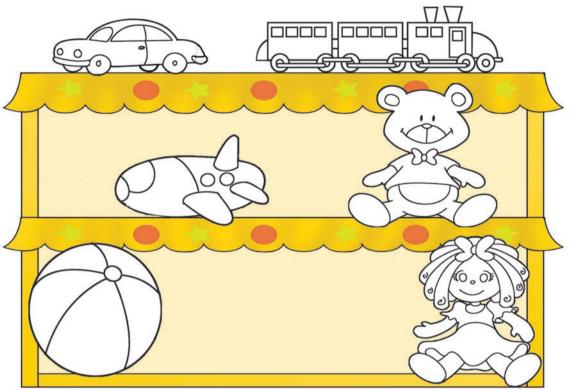








3 Choose, colour and say. 🌙 🕑





- **3** Look and colour the toys you've got. Then say: I've got (a red teddy),
- 4 Play the Left or Right Hand? game. Say: Give me the (teddy) with your (right) hand, please!



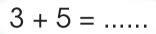


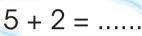
7



Count and find. 🕑

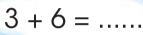
$$9 + 1 = \dots$$





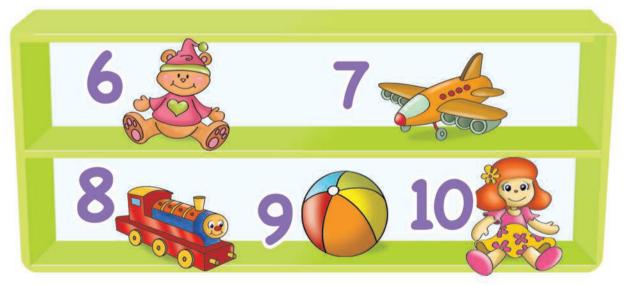














- Revise numbers 6-10. Listen, point and say.
- 1 Count and find the toys. Then say: (Three) and (five) is (eight). I've got a (train).

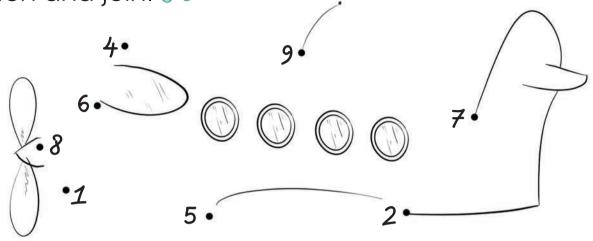














3. · 10



- 2 Listen and join the dots. Then say what it is.
- **3** Make the number finger puppets and sing.











Do you like the story? Draw a face.







Module 2 49











LET'S PLAY! & &





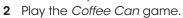
















Look and match.



PORTFOLIO PROJECT: Draw and say.

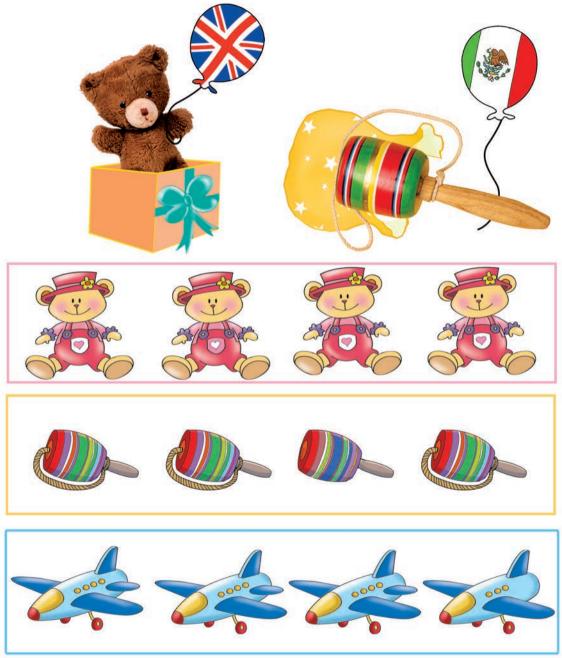


³ Put the big toys into the big toy box and the small toys into the small toy box. Then say: The (big ball) is in the (big box).

⁴ Draw a picture of your favourite toy. Present it to the class. Say: This is my (teddy). It's my favourite toy. Add it to your Portfolio.



Look. Then circle the odd one out.



2 Investigation: Find. Make a collage and say.



- 1 Look at popular toys from the UK and Mexico. Then circle the odd one out.
- **2** Find or draw pictures of toys from your country. In groups, make a collage. Present it to the class.





😘 Match. Then point and say. 🎮



- 1 plane
- 2 teddy
- 3 doll
- 4 train
- 5 car
- 6 ball









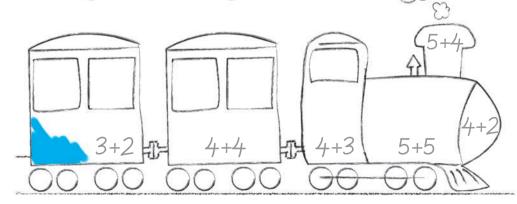








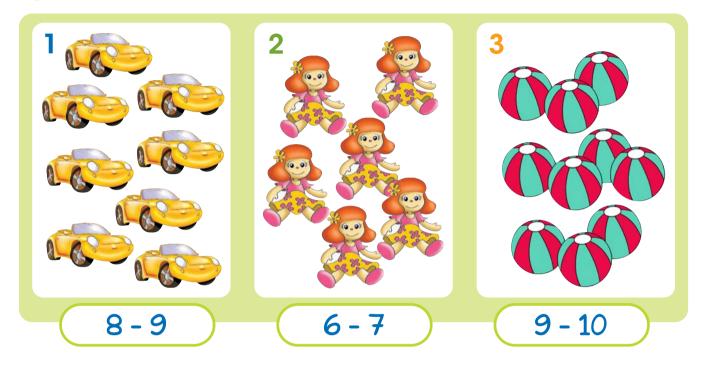




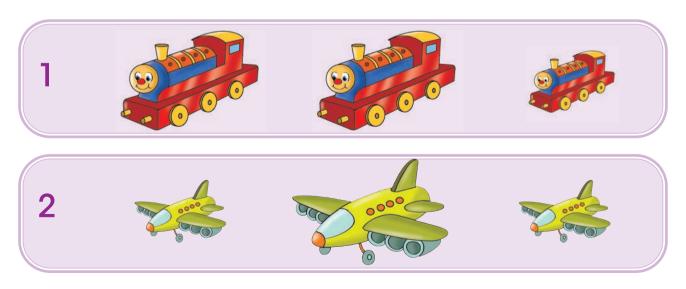
- 3 Match. Then point and say: Yellow doll,
- 4 Count and colour. Then say: (Three) and (two) is (five). (Five) is (blue)!



1 Count and circle.



2 Circle the odd one out. Point and say.





² Look. Circle the odd one out. Then point to the toys and say: (A big train, a big train ...).

My top favourite activity: Circle.



GAME



STORY



SONGS



CRAFTWORK



PROJECT



VIDEOS



Colour your progress.

I can name toys.







I can count from 6 to 10.







I can understand big and small.







I can talk about my toys.







Observation Grid: Tick (1).

I can	0.0	
do my homework well.		
work well in pairs.		
work well in groups.		
work well on my own.		
ask my teacher for help.		
follow instructions.		













Listen and point. Then sing. 🞧 🔎 🕑















- Listen, point to the parts of the face and say.
- Listen and point. Then sing and do.
- **2** Find the parts of the face in the picture. Then play the *Touch* game.













3 Listen and number. 🎧 🎮









- **3** Listen and number. Then point and say: He's/She's got
- 4 Make a monster mask. Then say: Look at me! I've got









- Listen, point to the actions and say.
- 1 Look at the pictures. Tell Woody what to do to get clean! Say: (Wash) your (hair).

















- 2 Play the *Make a Monster* game.
- 3 Listen and point. Then sing and do.













Listen and look. 🕟 🕒 💷















Module 3













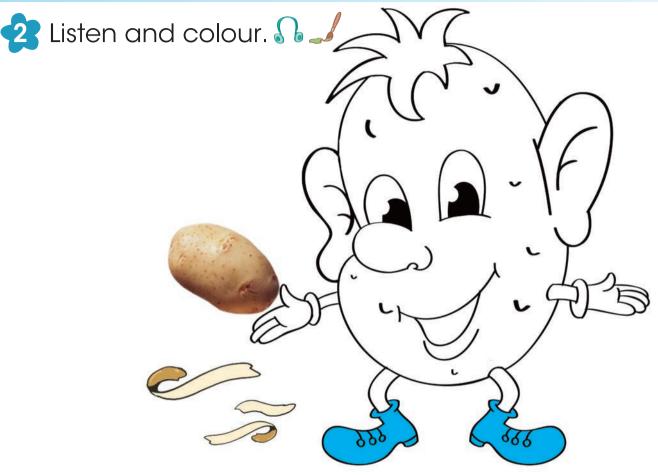


Do you like the story? Draw a face.

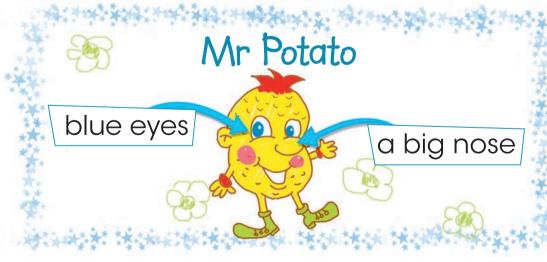
Go Green!







PORTFOLIO PROJECT: Draw and say.



² Listen and colour. Then say: He's got yellow hair,

³ Draw a picture of Mr/Miss Potato. Present it to the class. Say: Look at Mr/Miss Potato. He's/She's got Add it to your Portfolio.



1 INVESTIGATION: Find. Make a poster and say.

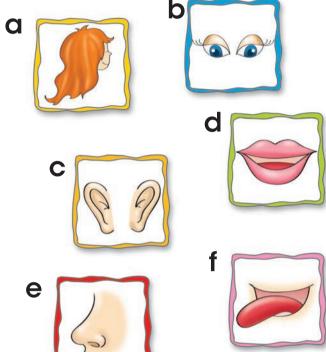


- 1 Look at the pictures. Point and say: It's got Then match and say: It's got (small eyes).
- **2** What are your favourite cartoon characters? Find or draw pictures. Present your poster to the class. Say: *This is (Bugs Bunny). (He)'s got (big ears)*.





- 1 ears
- 2 tongue
- 3 hair
- 4 nose
- 5 mouth
- 6 eyes





- 3 Match. Then point and say: Yellow hair,
- 4 Play the Mirror Me game.



1 Match. Then point and say.

a





b



2 big eyes

2 Choose.

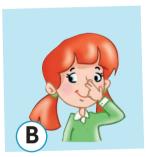
1 Touch your right ear.





3 Touch your nose.





2 Brush your hair.





4 Wash your hands.





- 1 Match. Then point and say: a big eyes.
- 2 Choose the correct picture.

My **top**favourite activity: Circle.



GAME



STORY



SONGS



CRAFTWORK



PROJECT



VIDEOS



Colour your progress.

I can name parts of the face.







I can talk about keeping clean and healthy.







I can understand simple instructions.







I can describe someone.







Observation Grid: Tick (1).

I can	100	The state of the s
do my homework well.		
work well in pairs.		
work well in groups.		
work well on my own.		
ask my teacher for help.		
follow instructions.		











🙎 Sing. 🎧 🎜



- Listen, point to the food items and say.
- 1 Listen and circle the food items you hear. Then point and say: I like bananas,
- 2 Listen and sing.





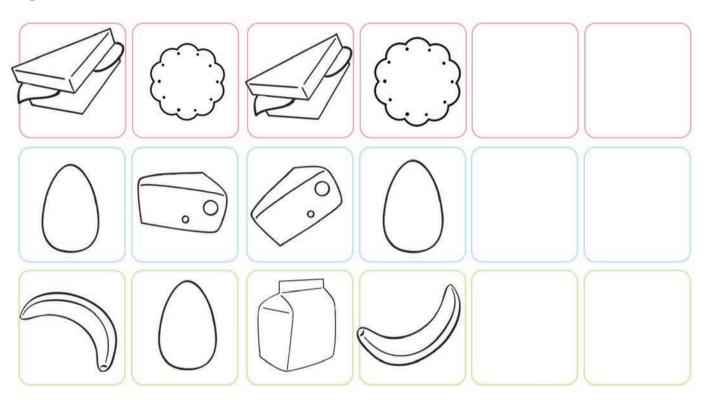








3 Look and draw.







- 3 Draw the two missing food items in the correct order. Then point and say the food items.
- Colour and cut to make the lunchbox. Then colour the food items. In pairs, ask for the food you like and put it in your lunchbox. Say: I like (sandwiches). Give me some, please.



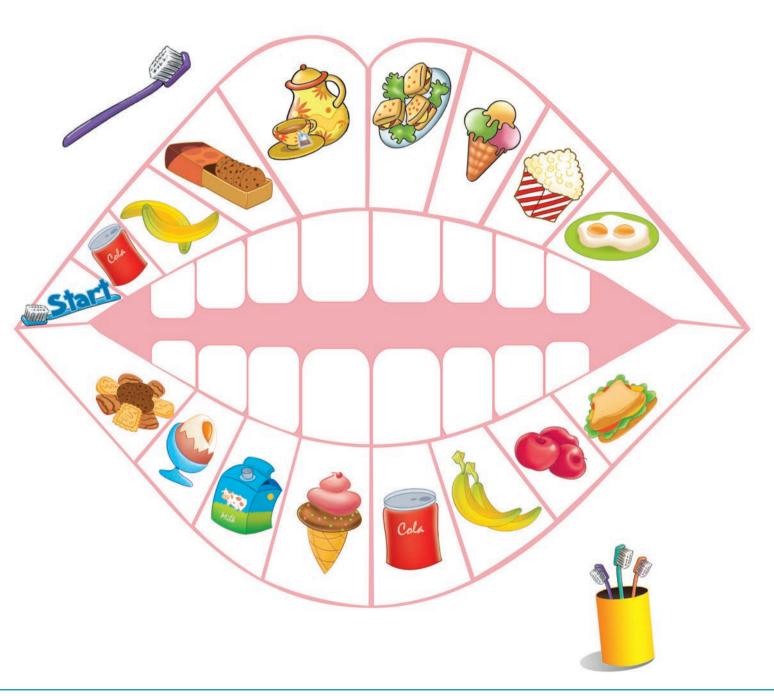








LET'S PLAY! & B



- $\ensuremath{\wp}$ Listen, point to the food items and say.
- 1 Take turns to roll the dice. If you land on a 'bad' food or drink type, colour the tooth black.
- Name three food items that are bad for your teeth.











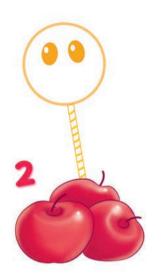


🙎 Listen, draw and say. 🞧 🎮















- 2 Listen and draw a happy face or a sad face. Then say: I like (ice cream). Yummy! I don't like (popcorn).
- 3 Listen and sing.













Listen and look. \bigcirc \bigcirc \bigcirc















Do you like the story? Draw a face.





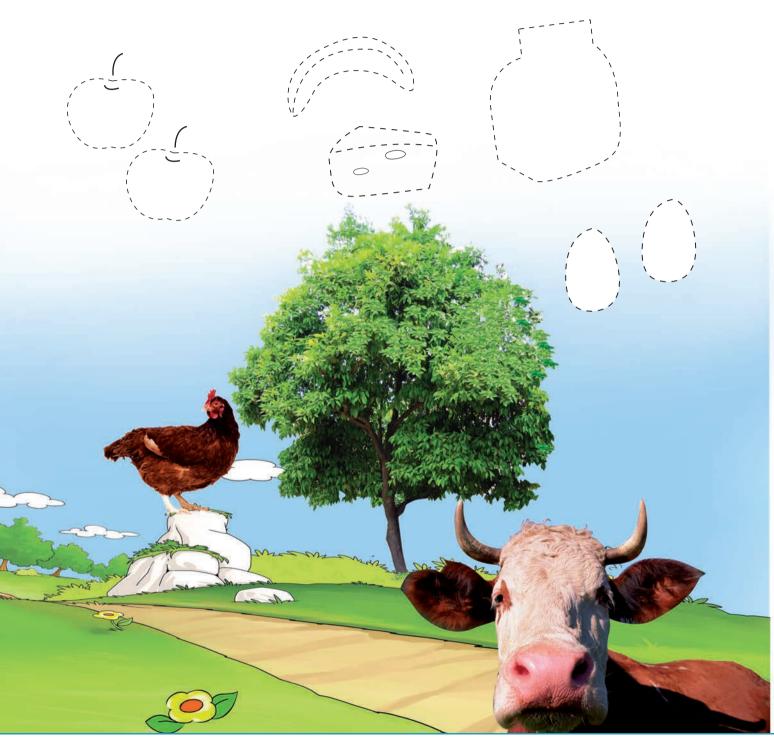


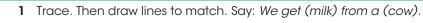




Go Green!

Trace. Then draw lines. 📵











PORTFOLIO PROJECT: Draw and say.



² Look and talk with your friend: Do you like (milk), Frosty? - Yes. Yummy!/No.

³ Draw a picture of your favourite food. Present it to the class. Say: I like (pizza). Yummy! Add it to your Portfolio.



Look. Then circle.



1 INVESTIGATION: Find. Make a poster and say.



¹ Look at the pictures and talk about teatime. Circle the things you can eat with tea in the UK.

² Find or draw pictures of food you eat with tea in your country. Present your poster to the class.



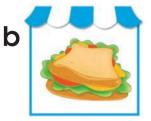


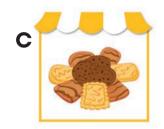
3 Match. Then point and say. 🎮



- sandwiches
- 2 apples
- 3 eggs
- 4 bananas
- 5 biscuits
- 6 milk





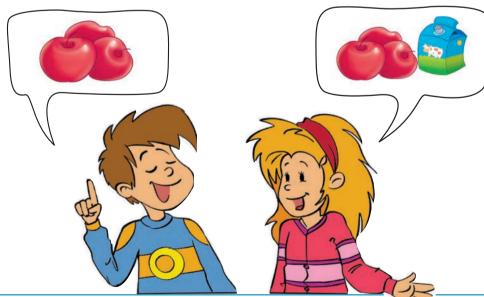








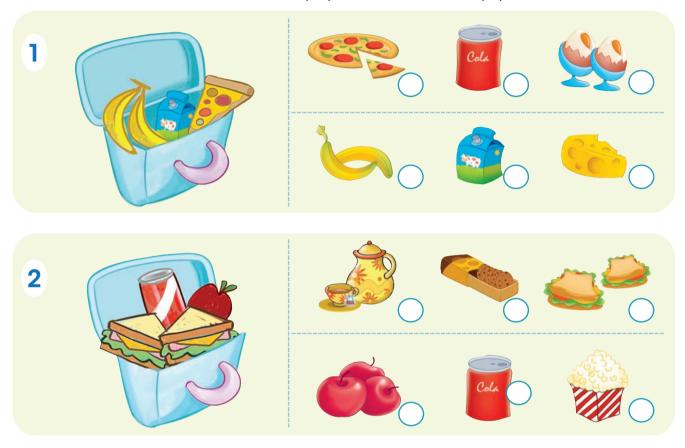




- 3 Match. Then point and say: Yellow bananas,
- 4 Play the Add to It game.

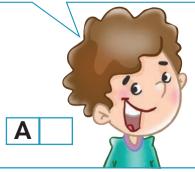


1 Look and put a tick (\checkmark) or a cross (x).



2 Which picture? Look again and match.

I like sandwiches, apples and cola.



I like pizza, bananas and milk.



- 1 Look, put a tick or a cross and say the food items.
- 2 Match the children to the correct lunchboxes.

My fop favourite activity: Circle.



GAME



STORY



SONGS



CRAFTWORK



PROJECT



VIDEOS



Colour your progress.

I can name food and drink items.







I can ask for food politely.







I can name 'bad' food or drink types.







I can talk about my favourite food.







Observation Grid: Tick (1).

I can	less)	000	
do my homework well.			
work well in pairs.			
work well in groups.			
work well on my own.			
ask my teacher for help.			
follow instructions.			





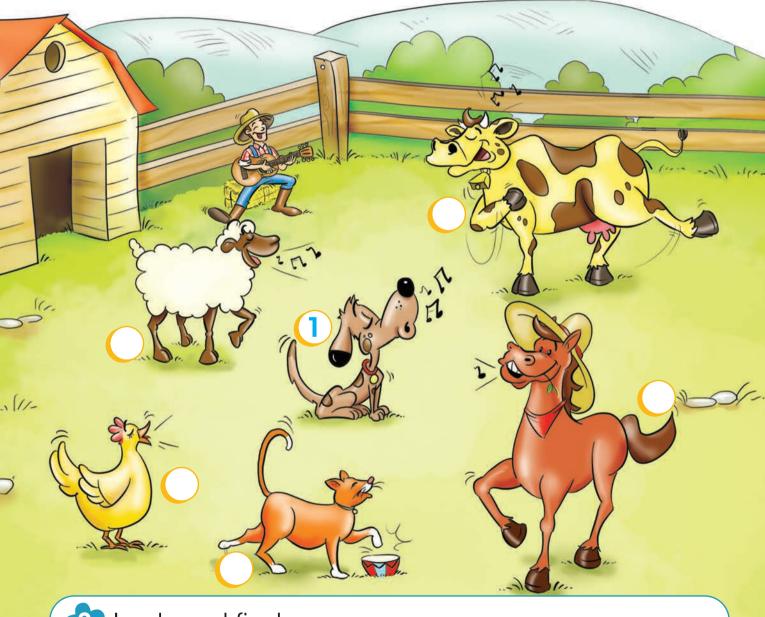






🚺 Listen and number. Then sing. 🞧 🗗 🕑







Look and find.











- Listen, point to the animals and say.
- 1 Listen and number the animals in the order you hear them. Then sing and do.
- 2 Look and find the animals. Then say: The (dog) goes (woof)!



















- 3 Colour the picture.
- 4 Present the picture to the class. Say: Look! Two (yellow) cows!









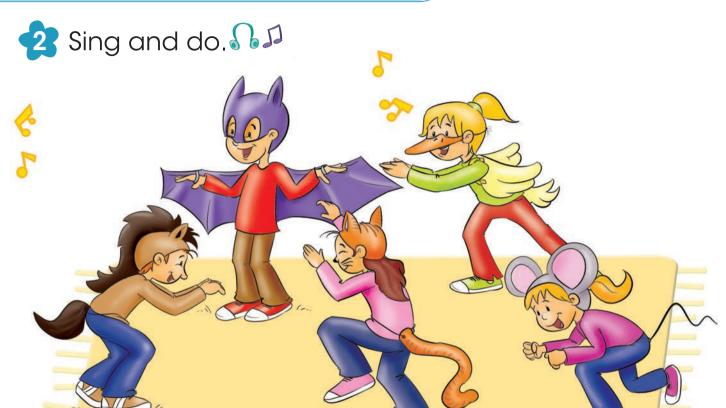
- Listen, point to the actions and say.
- 1 Play the Pip Squeak Wilfred game.

















- 2 Point to each picture, mime the action and say: I'm a (horse) and I can (jump). Then sing and do.
- 3 Use the template to make your animal. Then say: It's a (bat). It can (fly).

















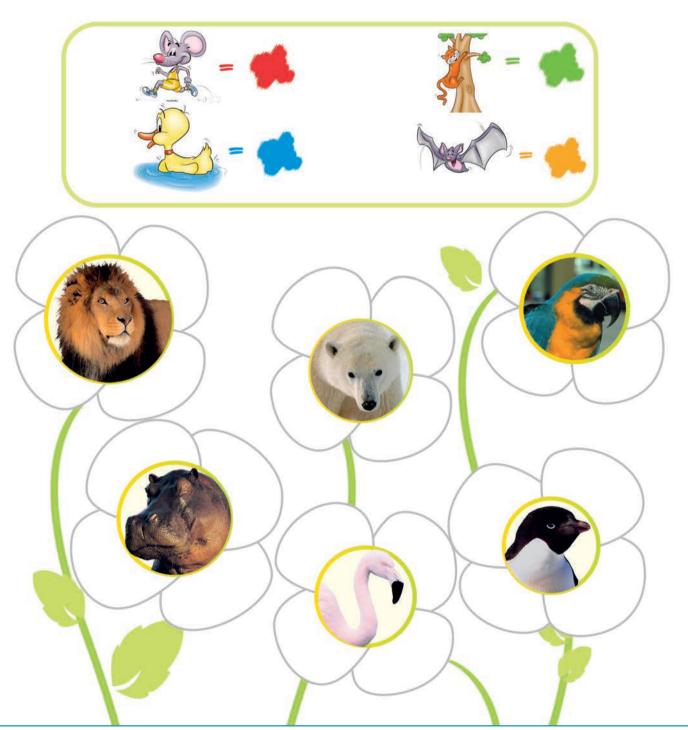




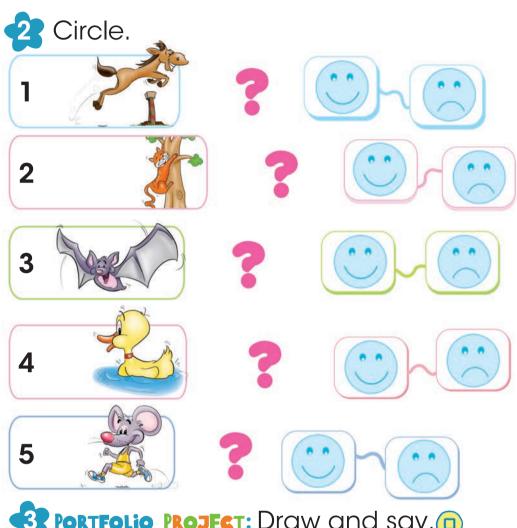
Do you like the story? Draw a face.



Look and colour.











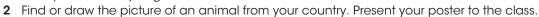
² Look and circle. Then talk with your friend: Can you (jump)? - Yes./No.

³ Draw a picture of your favourite animal. Present it to the class. Say: This is my favourite animal. It's a (duck). It can (swim). Add your project to your Portfolio.



🙎 🗝 Тиук stigation: Find. Make a poster and say.





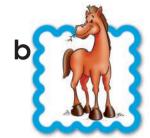






- 2 sheep
- 3 dog
- 4 cat
- 5 horse
- 6 hen

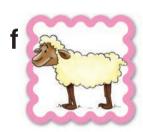
















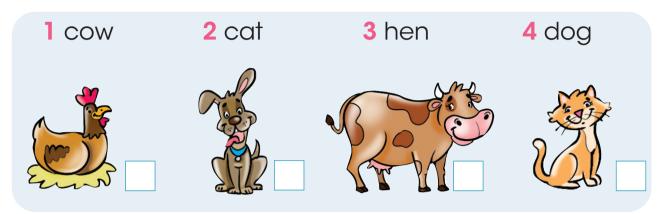


³ Match. Then point and say: Yellow - cat,

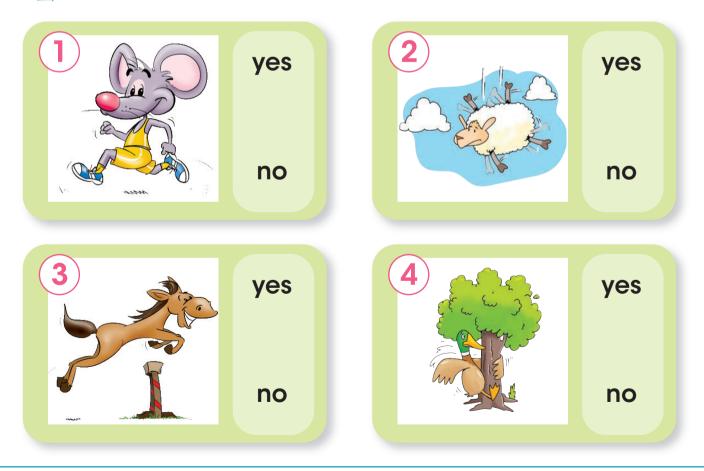
⁴ Play the Guess the Animal game.



1 Look and number the pictures.



2 Look and circle.





2 Look and circle. Then point and say: It (can run).





GAME



STORY



SONGS



CRAFTWORK



PROJECT



VIDEOS



Colour your progress.

I can name animals.







I can say what animals can do.







I can ask my friend what he/she can do.







I can talk about my favourite animal.







Observation Grid: Tick (/).

I can	1000	000	
do my homework well.			
work well in pairs.			
work well in groups.			
work well on my own.			
ask my teacher for help.			
follow instructions.			











👖 Look and draw lines. Then sing. 🞧 🔎 🕑







Look and find.













- Listen, point to the senses and say.
- Draw lines and match. Then sing.
- 2 Look and find. Then say: I can (see) a (snail).

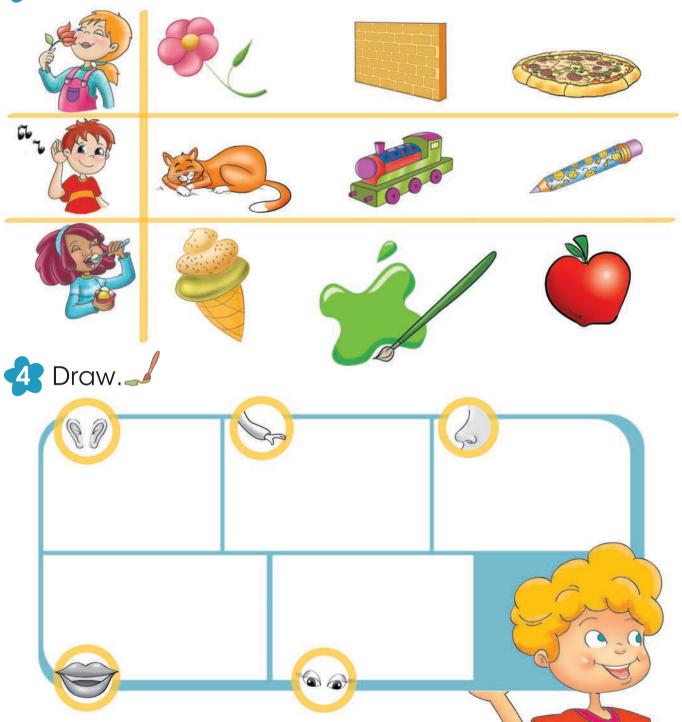












- 3 Look and circle the odd one out. Then say: I can (smell) the ..., but I can't (smell) the
- **4** Draw something you can *hear, touch, smell, taste* and *see.* Tell the class.















- Listen, point to the items and say.
- 1 Day or night? Look at the pictures and draw a sun or a moon. Then say: It's day/night.















² Listen and sing.

³ Play the Good morning! Good night! game.









Listen and look. 🕟 🕒 💷













Module 4



Do you like the story? Draw a face.





Go Green!

Look and say.





2 Make a bat. Present it to the class.





💰 Listen and draw lines. 🕟 📵



PORTFOLIO PROJECT: Draw and say.



- 3 Listen and draw lines. Then say: (Alvin), what can you see? I can see the
- **4** Draw a picture of day or night. Present it to the class. Say: It's (night). I can see (the moon, the stars, a bat). Add it to your Portfolio.



1 Look and trace.



1 INVESTIGATION: Find. Make a collage and say.



- 1 Trace the pictures. Then say: I can see I can taste I can hear
- **2** Find or draw pictures of a landmark, a musical instrument and food from your country. In groups, make a collage. Present it to the class.







- 2 taste
- 3 smell
- 4 touch
- 5 hear













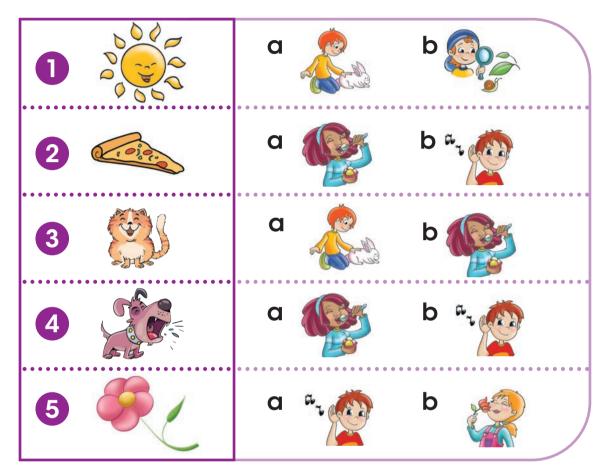


- 3 Match. Then point and say: Green smell,
- 4 Play the Whispers game.





1 Circle and say.



2 Match.













- 1 Circle the correct pictures. Then point and say: One. See.
- 2 Look, read and match the pictures to the correct sentences. Then point and say.

My top favourite activity: Circle.



GAME



STORY



SONGS



CRAFTWORK



PROJECT



VIDEOS



Colour your progress.

I can name the senses.







I can say what I can do with my senses.







I can recognise day and night.







I can talk about what I can see at day or at night.







Observation Grid: Tick (1).

I can	0.0	
do my homework well.		
work well in pairs.		
work well in groups.		
work well on my own.		
ask my teacher for help.		
follow instructions.		



Evaluation

103

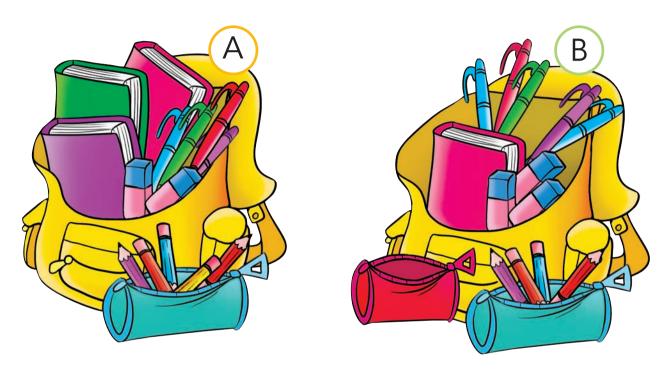
Fun Time 1 👚 Choose. Colour. 🌙 🙎 Draw. Say.

- 1 Look, choose, and colour the pictures. Then point and say the colours.
- 2 Draw a portrait of yourself. Trace and say.

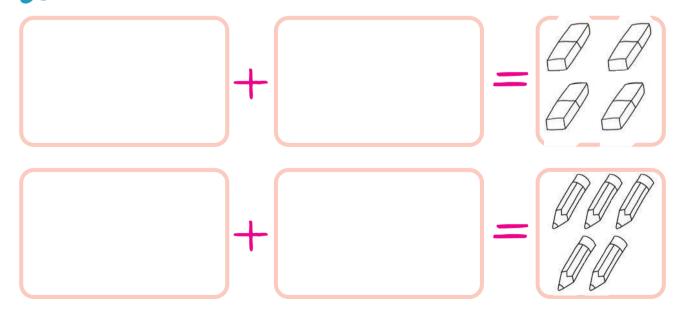








Count. Think. Draw and say.

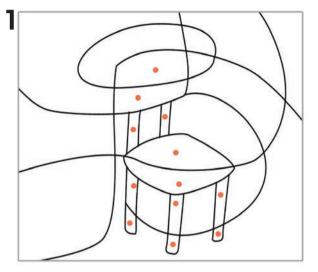


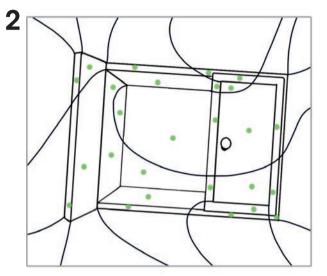
- 1 Find the differences. Point and say: Picture A: 3 books, Picture B: 1 book.
- 2 Count. Think. Draw and say the sums.



Fun Time 3







Match. Colour. Say.

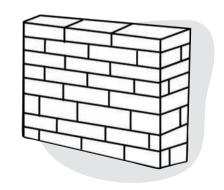


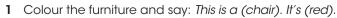










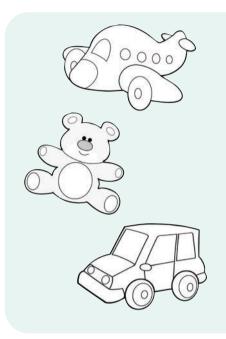


2 Say the words. Colour the words that start with the same sound.



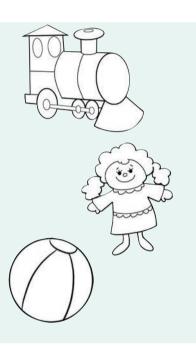


Colour the toys.



Colour ...

the train blue.
the doll pink.
the ball yellow.
the teddy orange.
the car red.
the plane green.



LET'S PLAY!

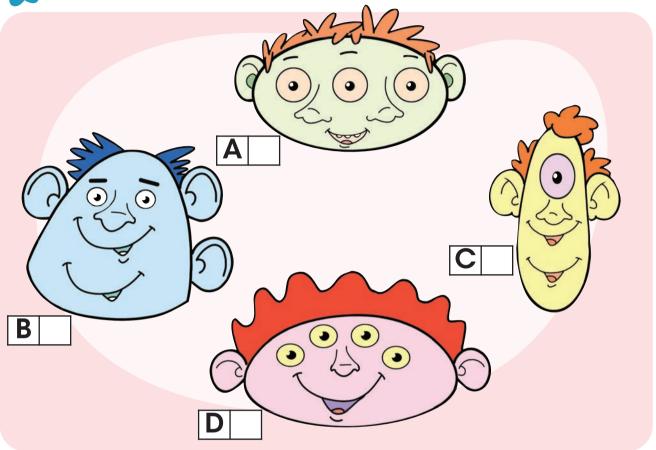


- 1 Look and colour the toys. Then point and say.
- **2** Play the *Rhyming Line* game.



Fun Time 5

Listen and number.



My monsfer! Count and write.

a mouth

b eyes

c noses

d ears

e teeth



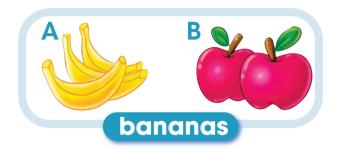


¹ • Listen and number the pictures. Then point and say.

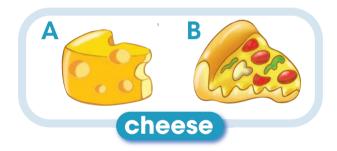
² Look at the picture. Count and write the numbers.



Choose the correct picture.

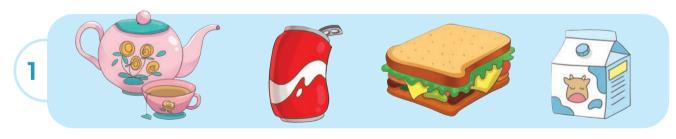








Circle the odd one out.





¹ Look and choose the correct food items. Then point and say.



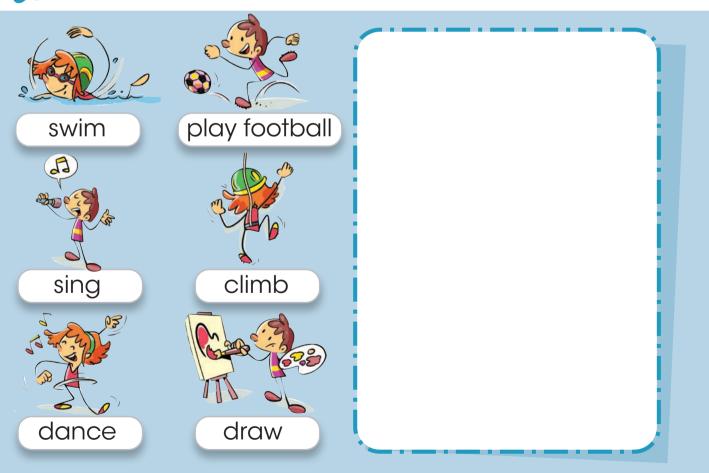
² Look and circle the odd one out.



What can they do? Look and circle.



What's your favourite hobby? Draw and say.





- Look and circle.
- 2 Draw a picture of your favourite hobby. Present it to the class. Say: I can (draw). It's my favourite hobby.



 \bigcirc Look. Put a tick (\checkmark) or a cross (\cancel{x}).



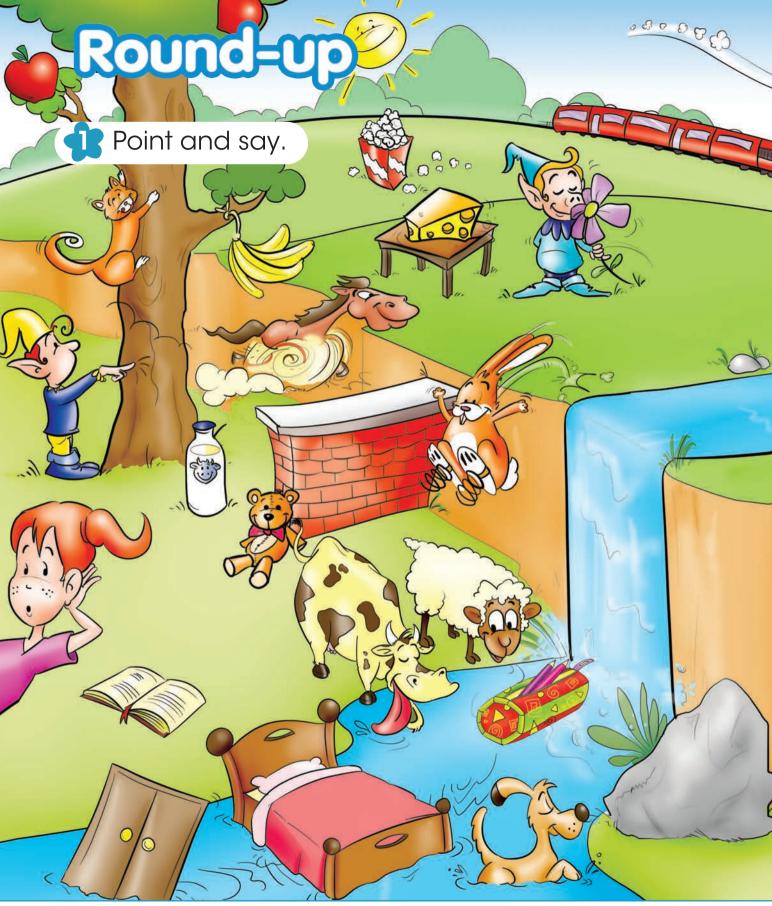
LET'S PLAY!





- 1 Look and put a tick or a cross in the box.
- 2 Say the words. Play the Let's Rhyme game with your friend: Pupil A: hen. Pupil B: pen.







1 Look at the pictures, point and say.





Round-up

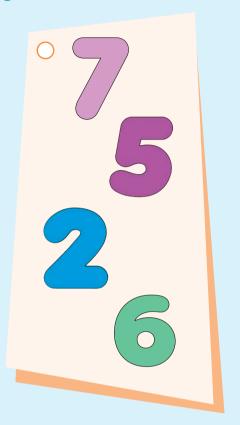
2 Colour the animals red. Colour the food green.



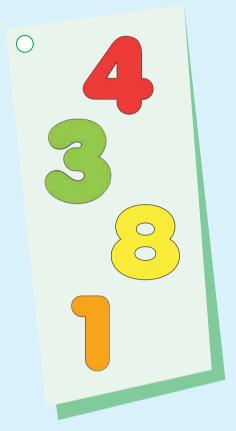




Match. Then point and say.



one
two
three
four
five
six
seven
eight









- **3** Match. Then point and say the numbers.
- 4 Draw. Then point and say: A big ball.

The Giant Turnip



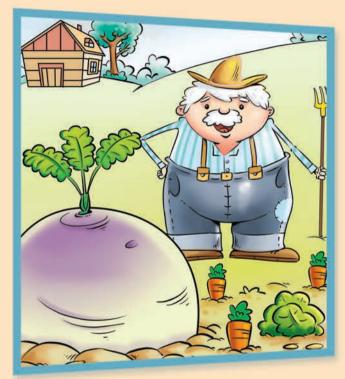


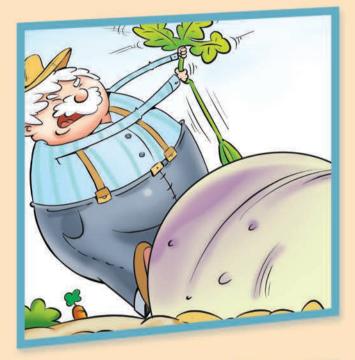
Listen and read. Then act out the story. 🎧 🕑 📵

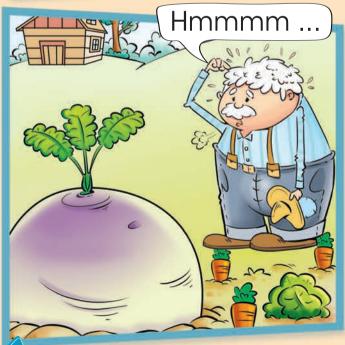






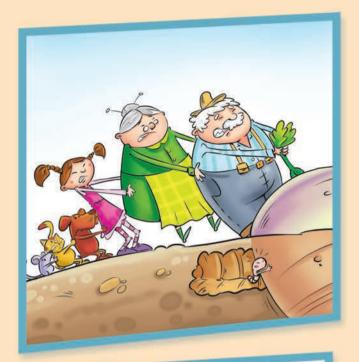




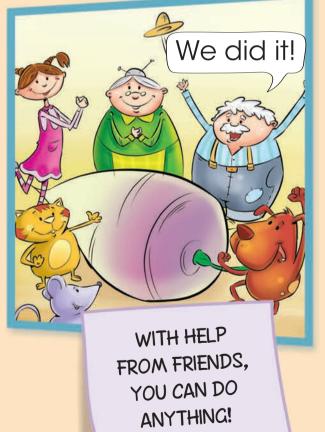












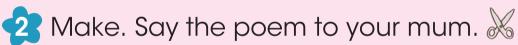




1 Listen and sing.

2 Find or draw pictures about Christmas. Make a holiday collage. Present it to the class.





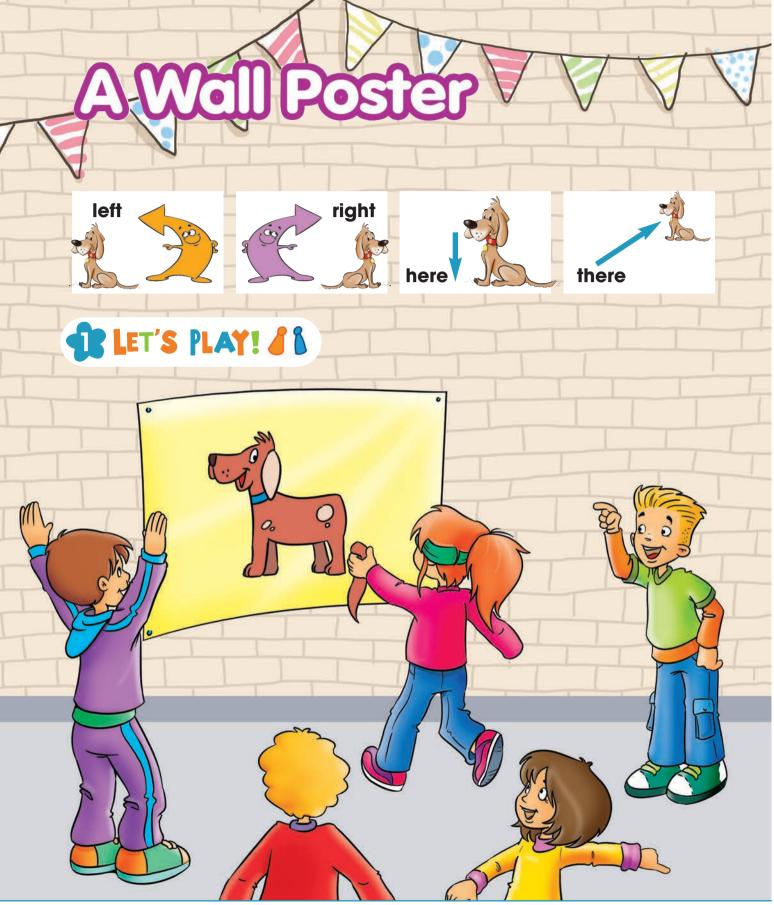


Roses are red, Violets are blue, Dear Mummy, This is for your!



Listen and sing.

² Make flowers for your mum. Tell her your poem.





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