

MINISTERUL EDUCAȚIEI NAȚIONALE

# Comunicare în limba modernă 1 - limba engleză

Clasa I  
Partea a II-a

## Fairyland 1B



Pupil's Book

Jenny Dooley – Virginia Evans



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**Clasa I  
Partea a II-a**

## Fairyland 1B

Pupil's Book

Jenny Dooley – Virginia Evans

Programa școlară pentru disciplina Comunicare în limba modernă 1,  
clasa I aprobată prin ordin al ministrului Nr. 3418/ 19.03.2013

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64 pagini

116.111 - numărul de telefon european de asistență pentru copii



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Inspectoratul școlar .....  
Școala / Colegiul / Liceul .....

#### ACEST MANUAL A FOST FOLOSIT:

Anul	Numele elevului	Clasa	Anul școlar	Aspectul manualului*			
				format tipărit		format digital	
				la primire	la predare	la primire	la predare
1							
2							
3							
4							

\* Pentru precizarea aspectului manualului se va folosi unul dintre următorii termeni: **nou, bun, îngrijit, neîngrijit, deteriorat.**

- Cadrele didactice vor verifica dacă informațiile înscrise în tabelul de mai sus sunt corecte.
- Elevii nu vor face niciun fel de însemnări pe manual.

# Fairyland 1B



## Module 3

	Competences	Vocabulary	Structures	Project
<b>5</b> <b>My Face</b> pp. 4-13	1.1 Respond appropriately to short, simple questions in a clear and concise way. 1.2 Recognise the basic location ( <i>left, right, here, there</i> ) of objects in the surrounding environment. 3.1 Understand short, simple written texts used in everyday situations.	<ul style="list-style-type: none"> <li>nose, hair, mouth, tongue</li> <li>wash your hands, wash your face, brush your teeth, brush your hair</li> </ul>	<ul style="list-style-type: none"> <li>Touch your nose.</li> <li>I've got green hair.</li> <li>Wash your hair!</li> </ul>	Mr/Miss Potato

<b>6</b> <b>My Food</b> pp. 14-23	1.3 Develop interest and general comprehension of films and songs in the English language. 2.2 Create short texts to express personal information ( <i>hobbies, address</i> ). 2.4 Express a simple request to obtain an object from the immediate environment. 3.1 Understand short, simple written texts used in everyday situations.	<ul style="list-style-type: none"> <li>bananas, eggs, milk, sandwiches, biscuits, cheese, tea, pizza, apples, popcorn, ice cream, cola</li> </ul>	<ul style="list-style-type: none"> <li>I like bananas.</li> <li>Give me some, please.</li> <li>I don't like popcorn.</li> </ul>	My Favourite Food
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## Module 4

<b>7</b> <b>My Animals</b> pp. 24-33	2.1 Reproduce short and simple songs/poems. 2.3 Participate in communication games and reproduce or create rhymes/short messages. 4.1 Participate in group/class projects and create and write short texts.	<ul style="list-style-type: none"> <li>cat, cow, hen, dog, sheep, horse</li> <li>jump, climb, swim, fly, run</li> </ul>	<ul style="list-style-type: none"> <li>The dog goes woof!</li> <li>Two yellow cows!</li> <li>I'm a horse and I can jump.</li> </ul>	My Farm
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<b>8</b> <b>My Senses</b> pp. 34-43	1.2 Recognise the basic location ( <i>left, right, here, there</i> ) of objects in the surrounding environment. 3.1 Understand short, simple written texts used in everyday situations.	<ul style="list-style-type: none"> <li>see, smell, hear, taste, touch</li> <li>sun, moon, day, night, stars</li> </ul>	<ul style="list-style-type: none"> <li>I can see a snail.</li> <li>It's day.</li> </ul>	Day/Night
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<b>Mother's Day!</b> pp. 44-45	4.1 Participate in group/class projects and create and write short texts.			
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<b>Fun Time</b> pp. 46-64	3.1 Understand short, simple written texts used in everyday situations. 4.1 Participate in group/class projects and create and write short texts.			
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# My Face




**1** Listen and point. Then sing.   



**2** Look and find. 



-  Listen, point to the parts of the face and say.
- 1** Listen and point. Then sing and do.
- 2** Find the parts of the face in the picture. Then play the *Touch* game.



# My Face



3 Listen and number.  



4 Make and say.  



- 3 Listen and number. Then point and say: *He's/She's got ...*
- 4 Make a monster mask. Then say: *Look at me! I've got ...*

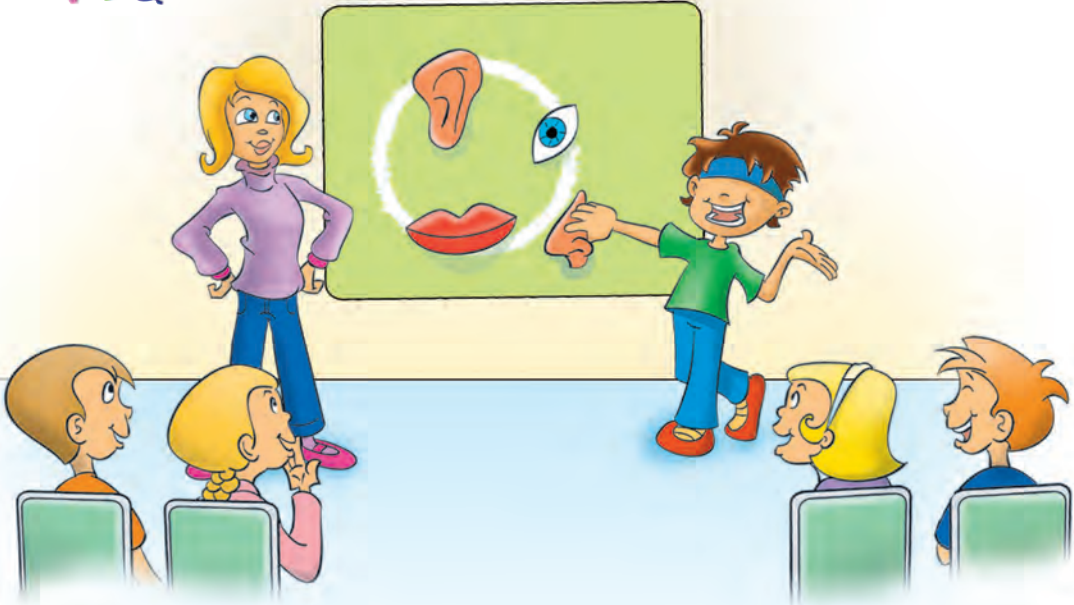


1 Look and say. 

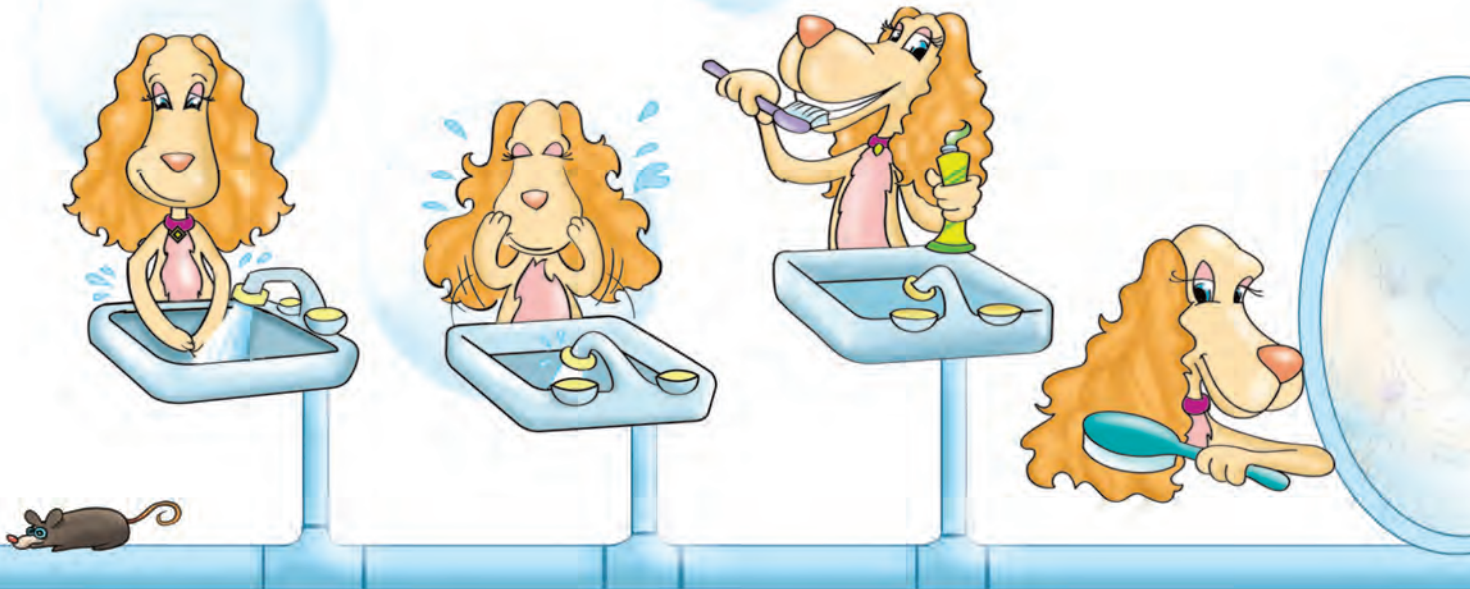




2 Let's Play!



3 Sing.



- 2 Play the *Make a Monster* game.
- 3 Listen and point. Then sing and do.



1 Listen and look. 🎧



1 Listen to the story and point to the pictures.



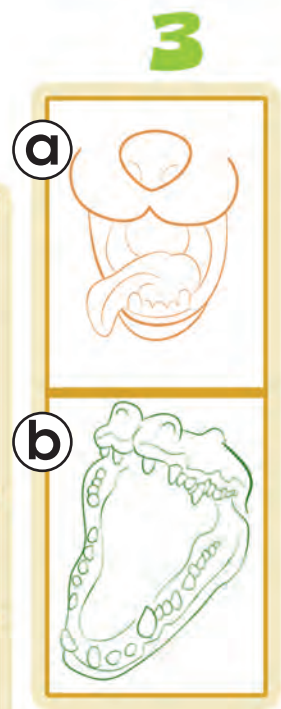
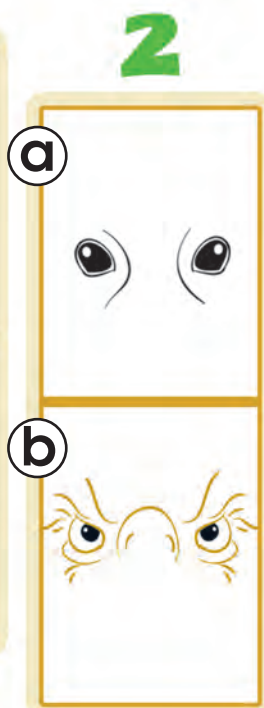
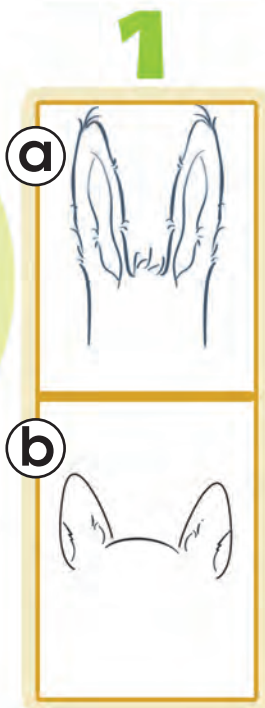
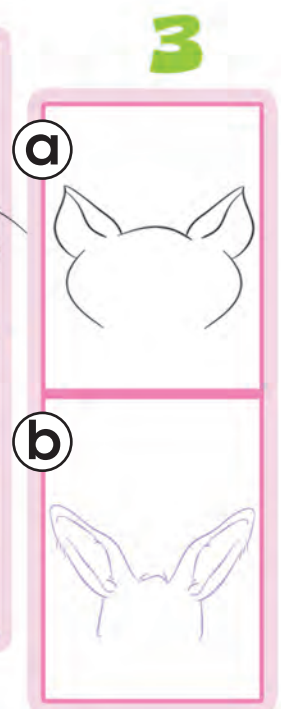
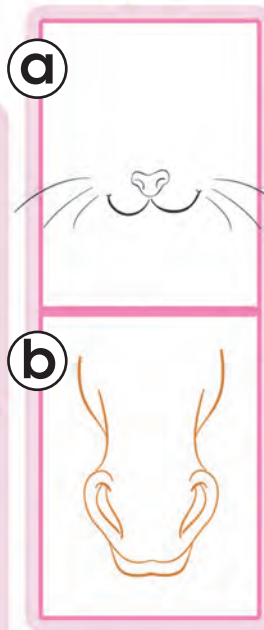
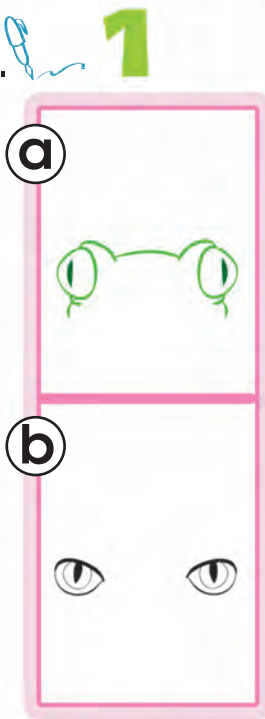
Do you like the story? Draw a face.





# Go Green!

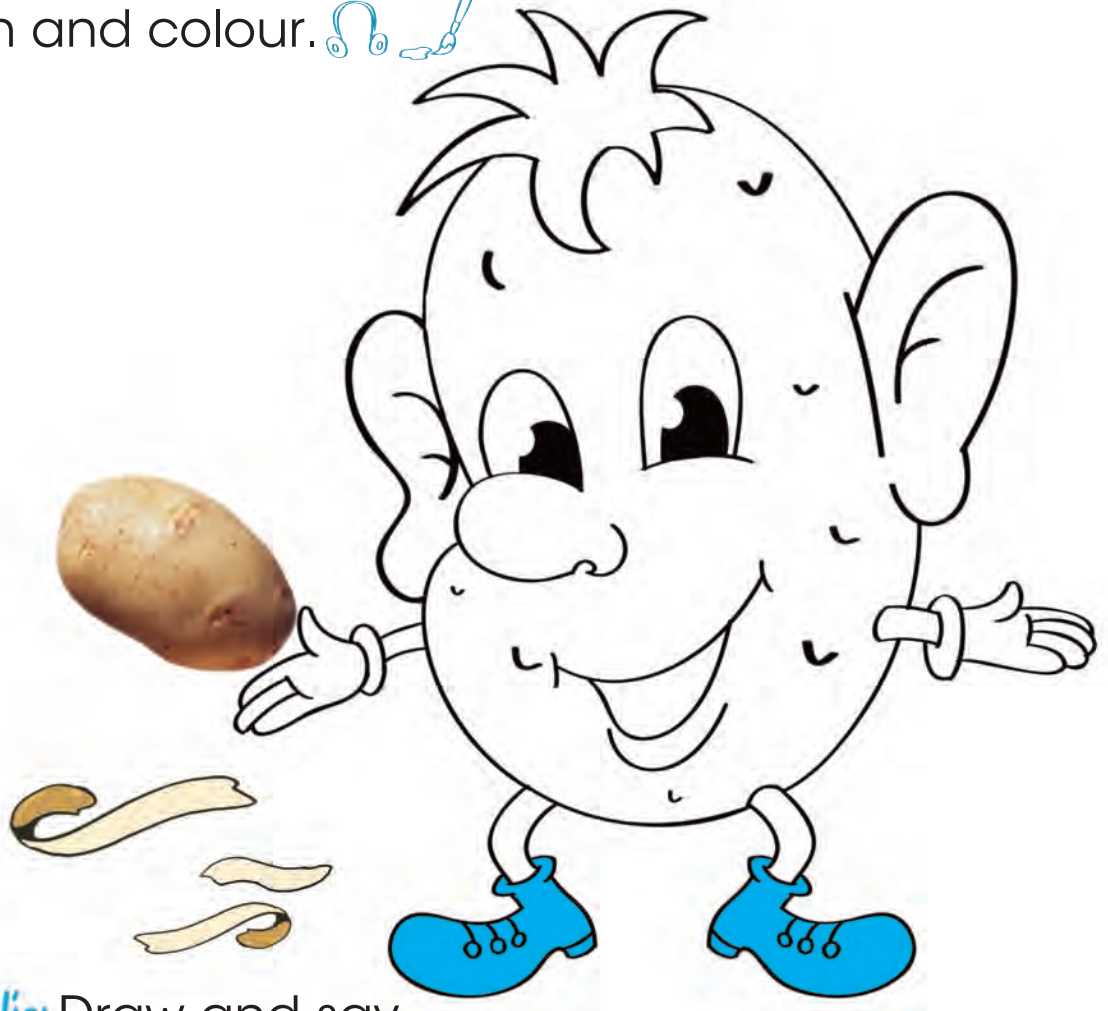
★ 1 Look and circle.



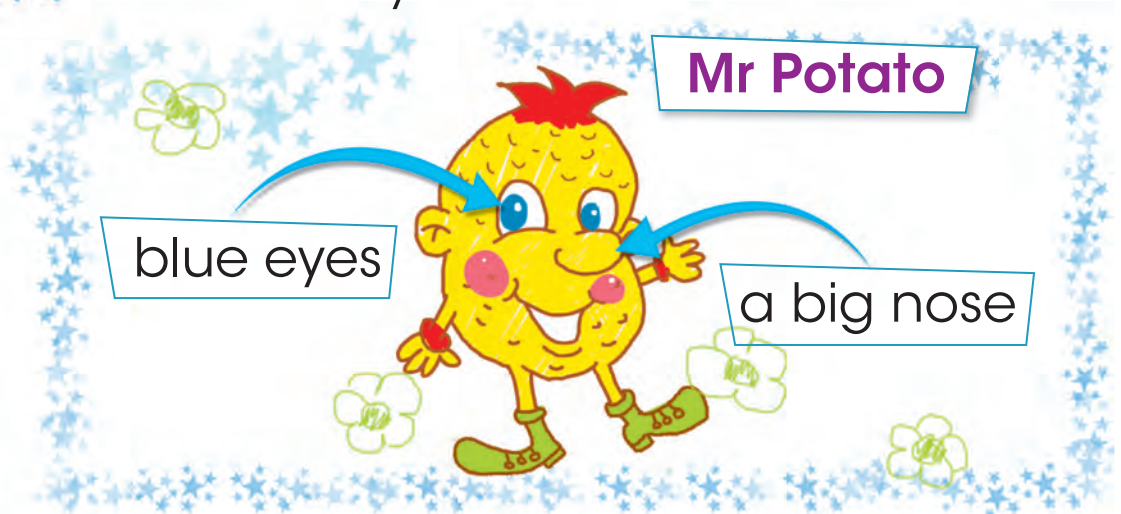
1 Look at the pictures and circle the correct parts of their face.



2 Listen and colour.  



3 **Portfolio:** Draw and say.



- 2 Listen and colour. Then say: *He's got yellow hair, ...*
- 3 Draw a picture of Mr/Miss Potato. Present it to the class. Say: *Look at Mr/Miss Potato. He's/She's got ...*

1 Look. Then match.

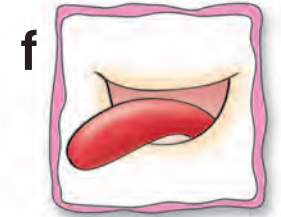
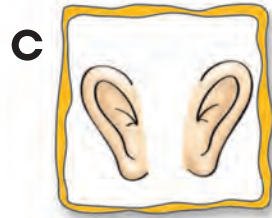
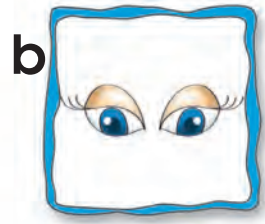


1 Look at the pictures. Point and say: *He's got ...* . Then match and say: *He's got (big eyes).*



2 Match. Then point and say.   

- 1 ears
- 2 tongue
- 3 hair
- 4 nose
- 5 mouth
- 6 eyes



3 Let's Play!



- 2 Match. Then point and say: Yellow – hair, ... .
- 3 Play the *Mirror Me* game.



1 Listen and circle.  



2 Sing. 



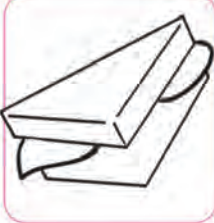

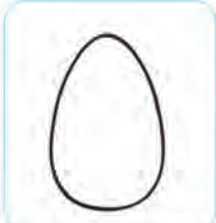


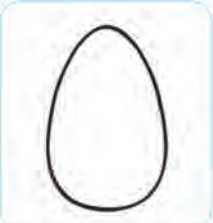




 Listen, point to the food items and say.

1 Listen and circle the food items you hear in the song. Then point and say: *I like bananas, ...*

2 Listen and sing.



## 3 Look and draw.

## 4 Make and play.

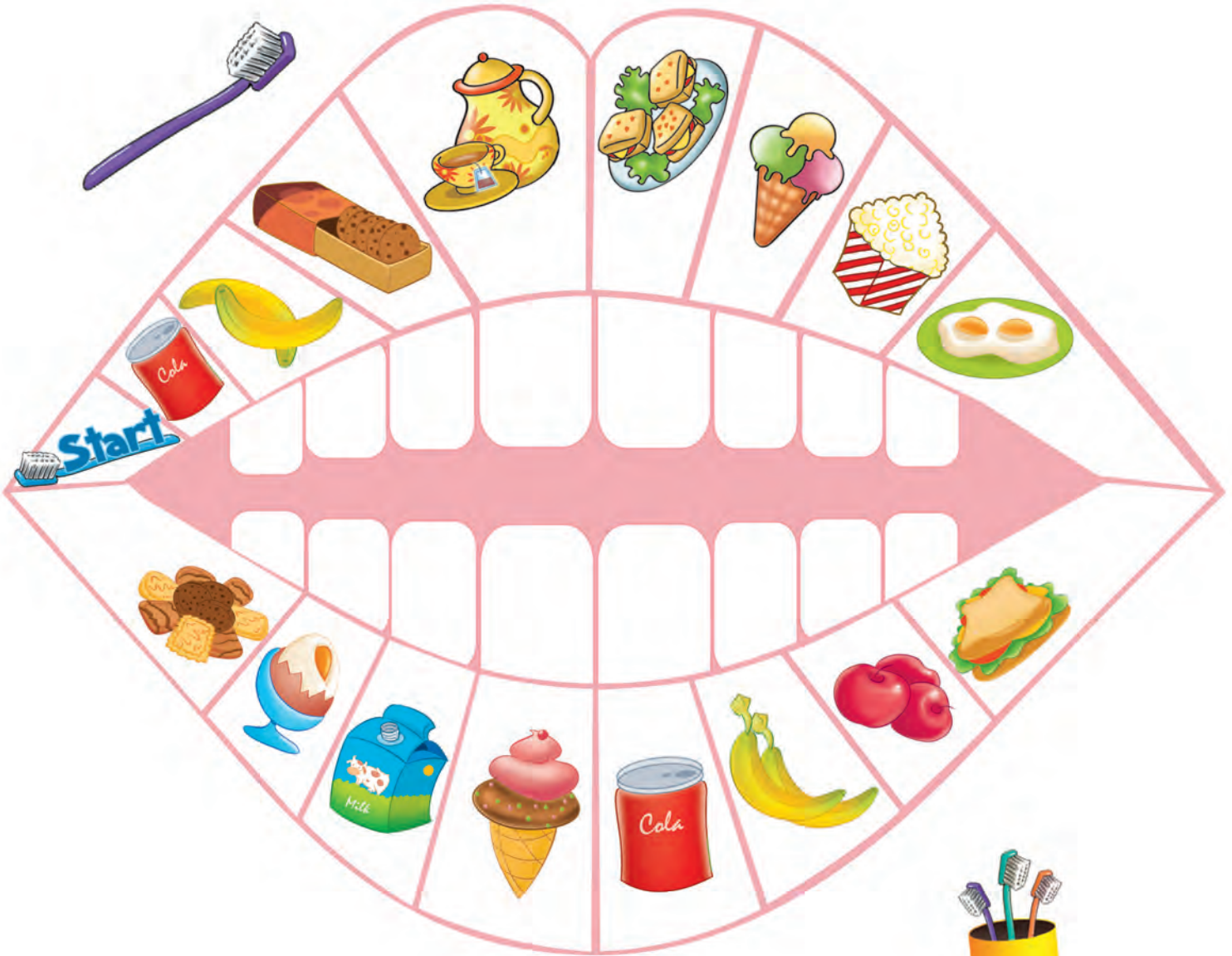


- 3 Point to the pictures and name the food items. Then draw the two missing food items in the correct order.
- 4 Colour and cut to make the lunchbox. Then colour the food items. In pairs ask for the food you like and put it in your lunchbox. Say: *I like (sandwiches). Give me some, please.*





1 Let's Play!



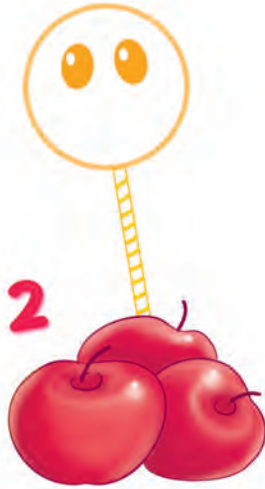
- Listen, point to the food items and say.
- 1 Take turns to throw the dice. If you land on a 'bad' food type, colour the tooth black.



# My Food



2 Listen, draw and say.   



3 Sing. 



- 2 Listen and draw. Then say: *I like (ice cream). Yummy!, I don't like .... Yuk!*
- 3 Listen and sing.



1 Listen and look. 



1 Listen to the story and point to the pictures.



# My Food



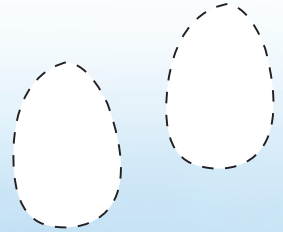
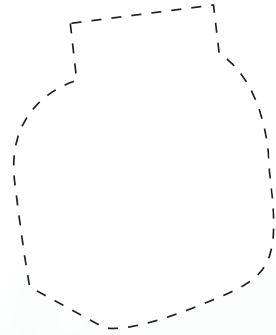
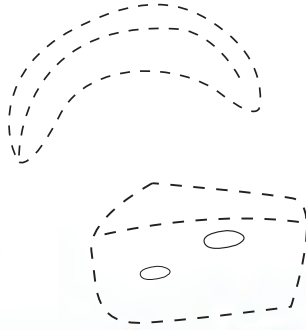
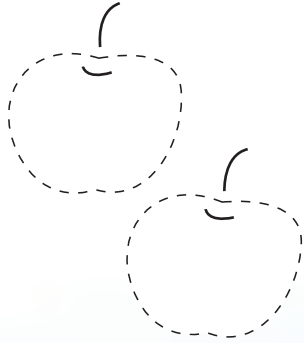
Do you like the story? Draw a face.





# Go Green!

1 Trace. Then draw lines. 



1 Trace. Then draw lines to match. Say: *We get (milk) from a (cow).*



2 Look and say. 



3 Portfolio: Draw and say.

I like pizza. Yummy!



- 2 Look and talk with your friend: *Do you like (milk), Frosty? Yes. Yummy!/No. Yuk!*
- 3 Draw a picture of your favourite food. Present it to the class. Say: *I like (pizza). Yummy!*



1 Look. Then circle.

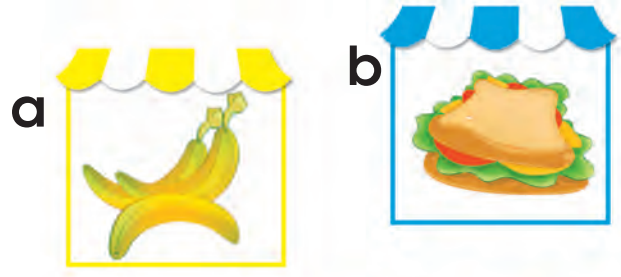


1 Look at the pictures and talk about tea. Circle the things you can eat with tea in the UK.

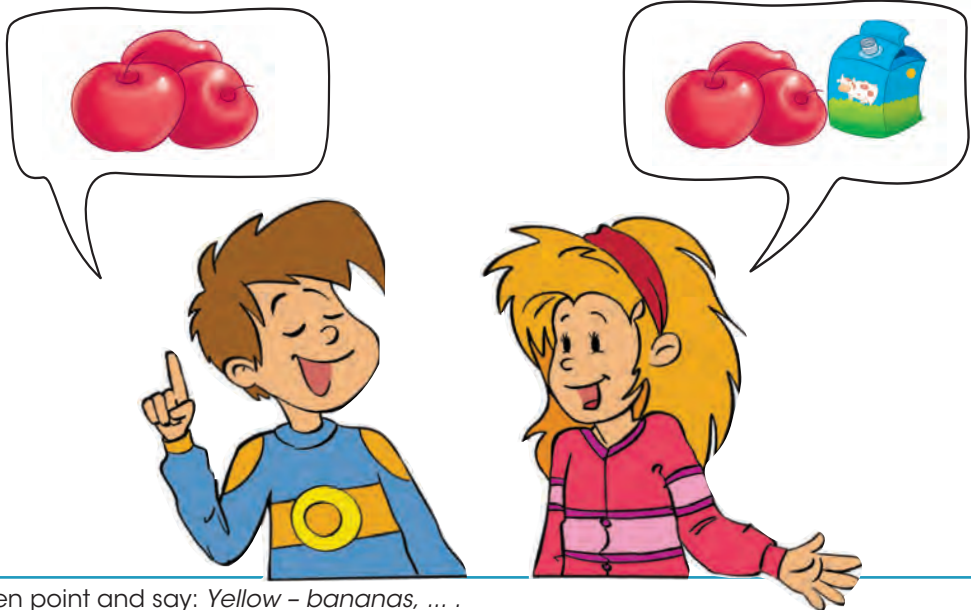


2 Match. Then point and say.  

- 1 sandwiches
- 2 apples
- 3 eggs
- 4 bananas
- 5 biscuits
- 6 milk



3 Let's play!



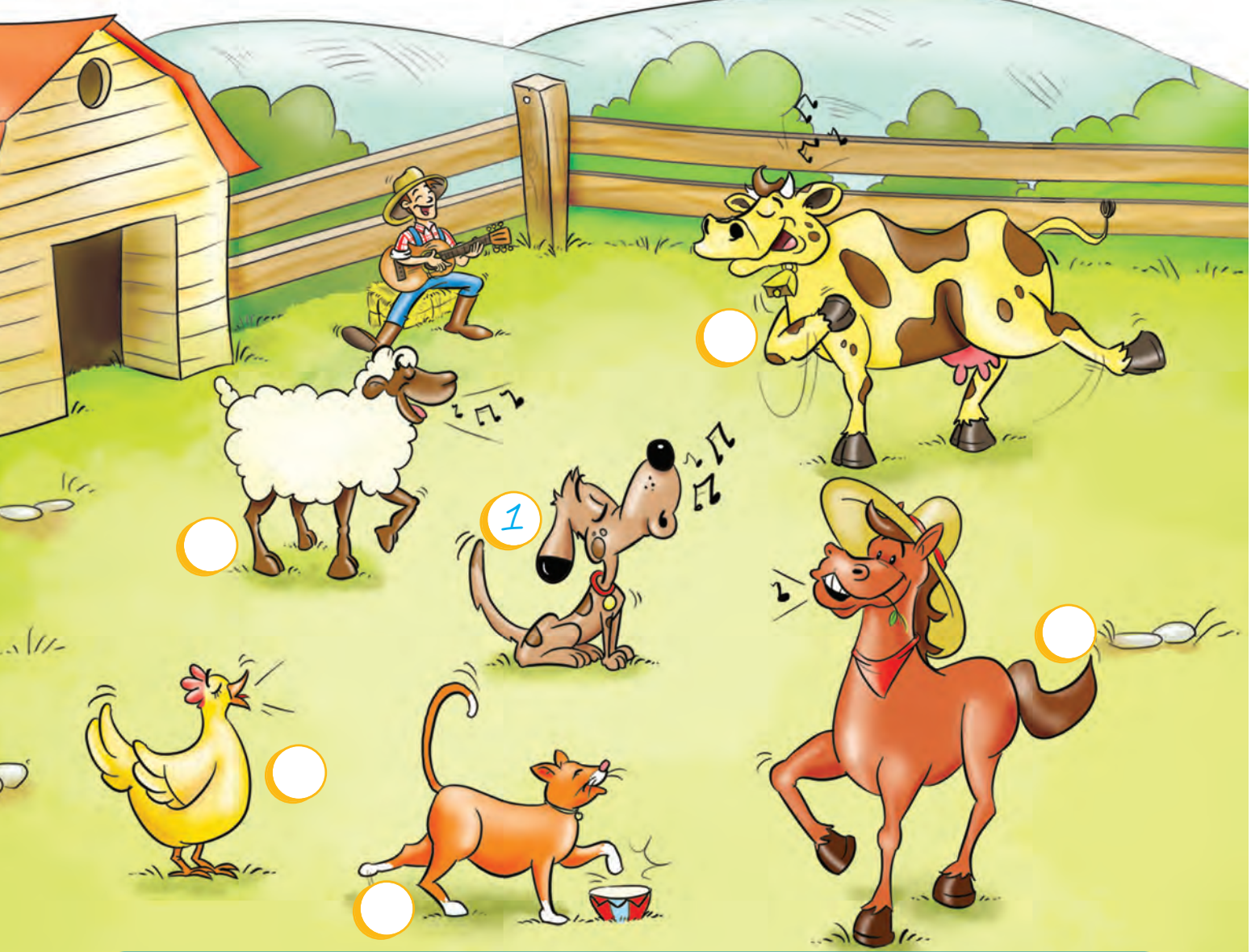
2 Match. Then point and say: Yellow - bananas, ...  
3 Play the Add to It game.



# My Animals



**1** Listen and number. Then sing.



**2** Look and find.



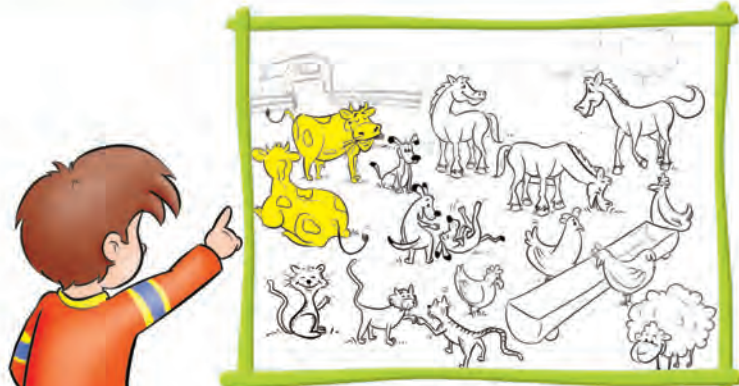
- Listen, point to the animals and say.
- 1** Listen and number the animals in the order you hear them. Then sing and do.
- 2** Look and find the animals. Then say: *The (dog) goes (woof)!*



## 3 Colour.



## 4 Say.



3 Colour the picture.

4 Present the picture to the class. Say: *Look! (Two yellow cows)!*



# 1 Let's Play!



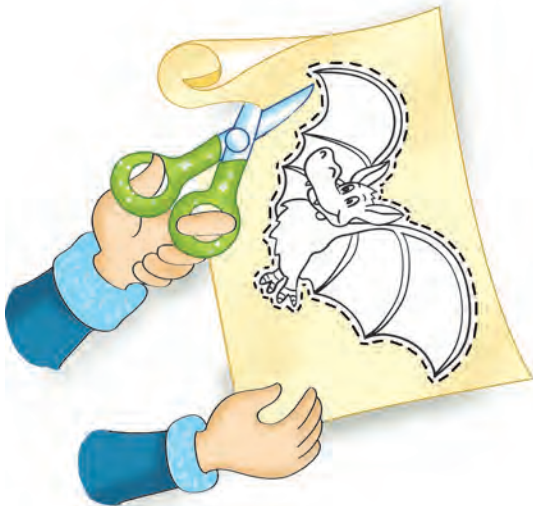
- 👂 Listen, point to the actions and say.
- 1 Play the *Pip Squeak Wilfred* game.



## 2 Sing.



## 3 Make and play.



- 2 Point to each picture, mime the action and say: *I'm a (horse) and I can (jump)*. Then sing and do.
- 3 Use the template to make your animal. Then say: *It's a (bat). It can (fly)*.



1 Listen and look. 



1 Listen to the story and point to the pictures.



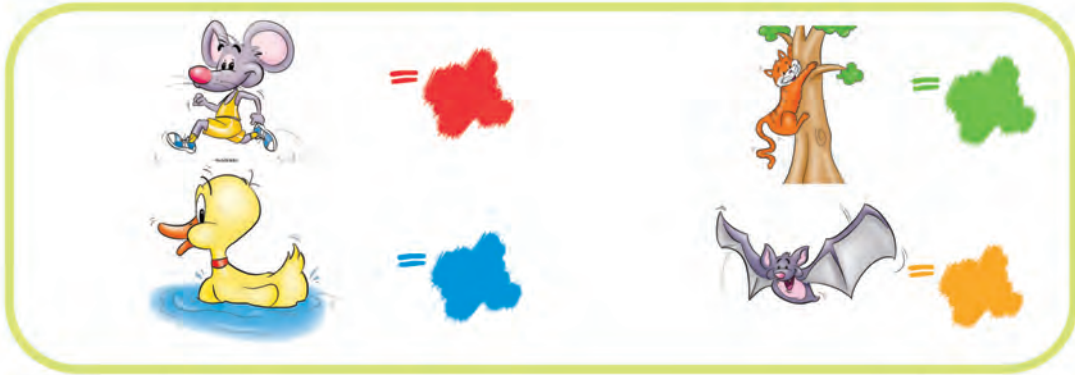
Do you like the story? Draw a face.





# Go Green!

1 Look and colour. 



1 Look at the animals. What can they do? Colour. Then point and say: *It can ...*



## 2 Circle.



## 3 Portfolio: Draw and say.



2 Look and circle. Then talk with your friend: *Can you (jump)? Yes./No.*

3 Draw a picture of your farm. Present it to the class. Say: *This is my farm. Look! A (duck), ...*





1 Look. Then colour. 



1 Look at the pictures and talk about the animals. Colour the animals. Then point and say: *A green koala, ...*



**2** Match. Then point and say.   

**1** cow

**2** sheep

**3** dog

**4** cat

**5** horse

**6** hen

**a**



**b**



**c**



**d**



**e**



**f**



**3** Let's play!



- 2 Match. Then point and say: Yellow - cat, ... .
- 3 Play the *Animals* game.

# My Senses



**1** Look and draw lines. Then sing.



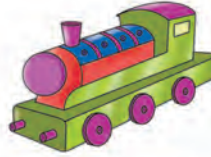
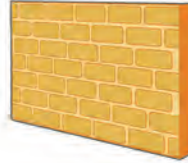
**2** Look and find.



- Listen, point to the senses and say.
- 1 Draw lines and match. Then sing.
- 2 Look and find. Then say: *I can (see) a (snail).*



**3** Circle the odd one. 



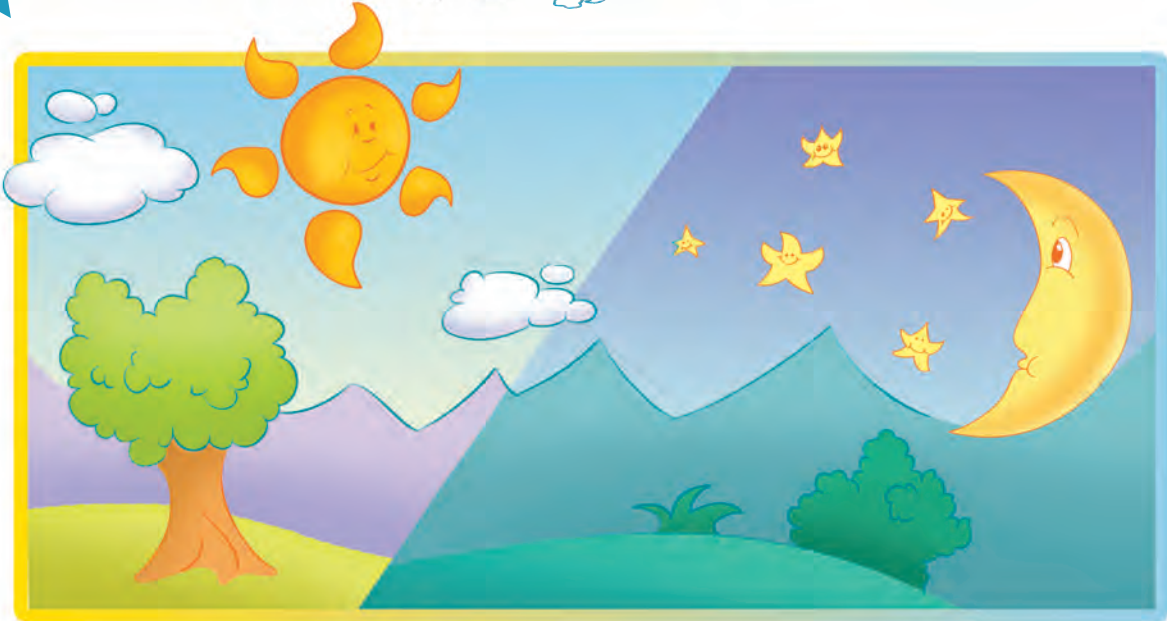
**4** Draw. 



- 3 Look and circle the odd one out. Then say: *I can (smell) the ..., but I can't (smell) the ...*
- 4 Draw something you can *hear, touch, smell, taste* and *see*. Tell the class.



1 Look and draw ☀️ - 🌙.



👂 Listen, point to the items and say.

1 Day or night? Look at the pictures and draw. Then say: *It's day/night.*



2 Sing. 



3 Let's play!



- 2 Listen and sing.
- 3 Play the *Guessing* game.



1 Listen and look.



1 Listen to the story and point to the pictures.



Do you like the story? Draw a face.

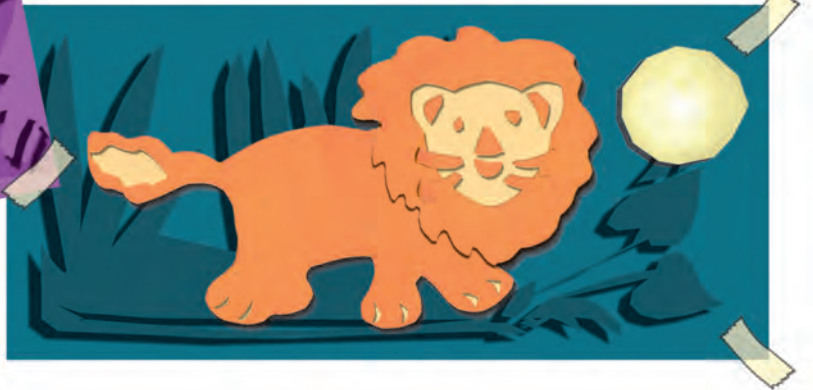






# Go Green!

1 Look and say. 



2 Let's make a bat! 



- 1 Look at the animals and say: *I can see a (snail) at night.*
- 2 Make a bat. Present it to the class.



3 Listen and draw lines.  



4 Portfolio: Draw and say.

It's night!



- 3 Listen and draw lines. Then say: (Alvin), what can you see? I can see the ... .
- 4 Draw a picture of day or night. Present it to the class. Say: It's (night). I can see (the moon, the stars, a bat).



1 Look and trace.



1 Trace the pictures. Then say: *I can see ..., I can taste ..., I can hear ...*



**2** Match. Then point and say.   

1 see

2 taste

3 smell

4 touch

5 hear




**3** Let's play!



- 2 Match. Then point and say: *Green - smell, ...*
- 3 Play the *Chinese Whispers* game.



# Mother's Day!

1 Sing. 



2 Match. 



- 1 Listen and sing.
- 2 Look and match the hearts.



**3** Draw. 



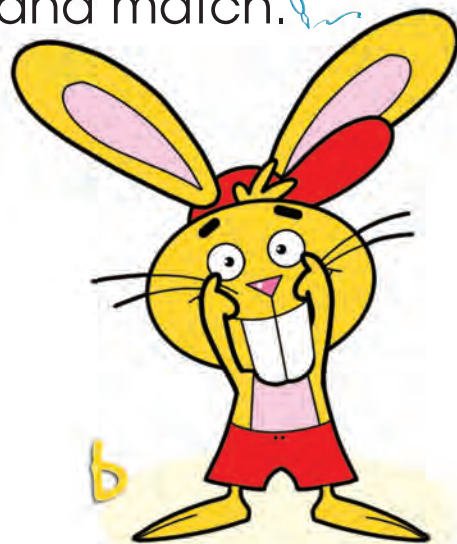
**4** Craftwork 



- 3 Help the child get to her mother.
- 4 Make a bunch of flowers for your mum.

# Fun Time 5

1 Trace the words. Now, look and match.



mouth

1

ears

2

nose

3

eyes

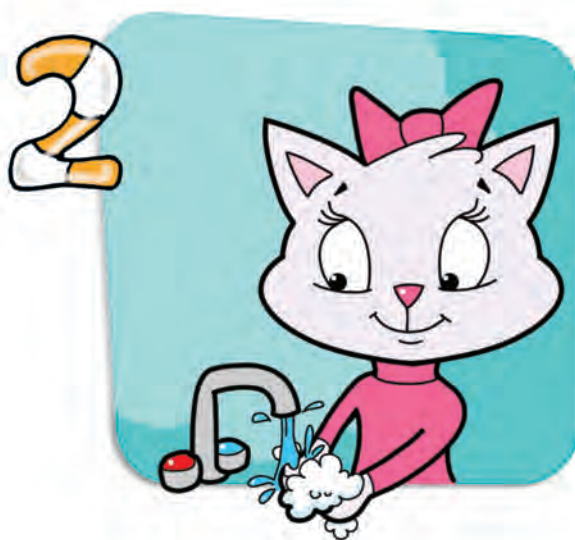
4



2 Look and draw lines to match. 



**BRUSH**

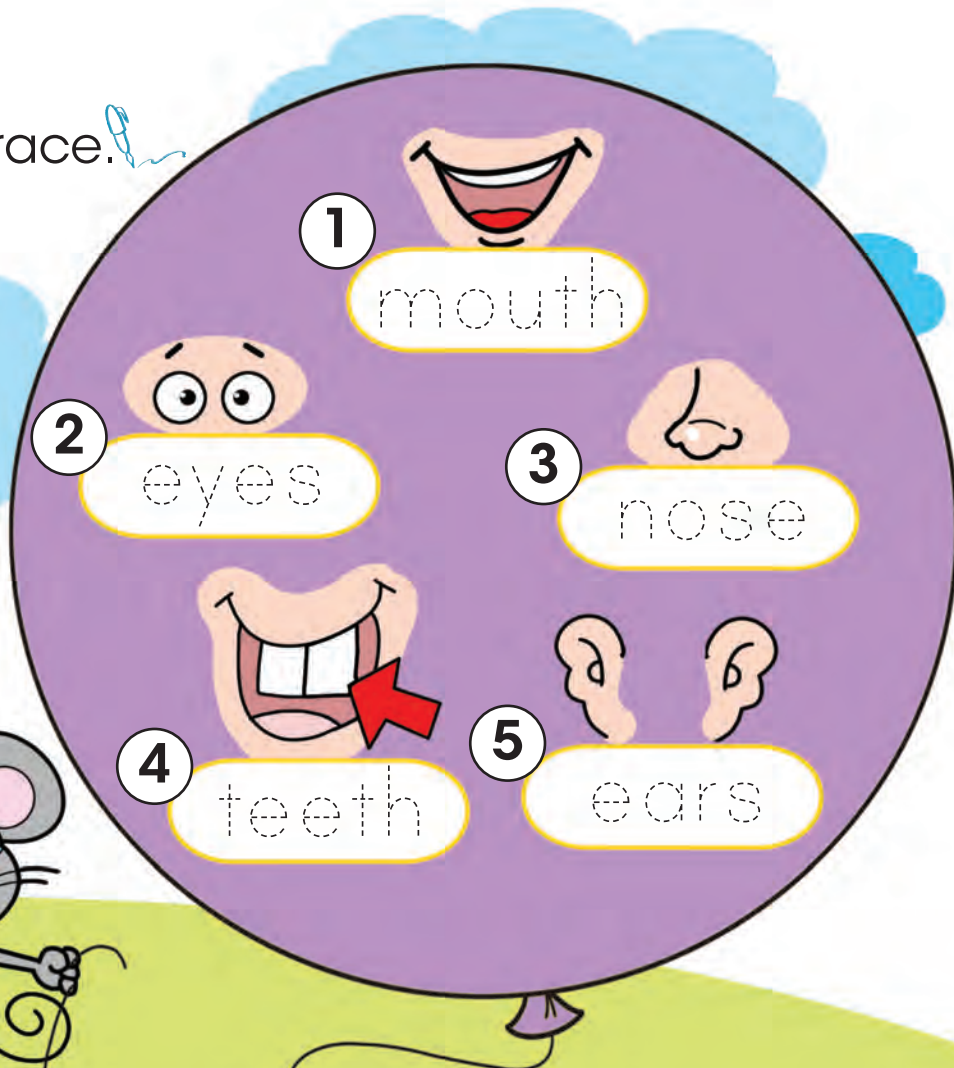


**WASH**





3 Look and trace.



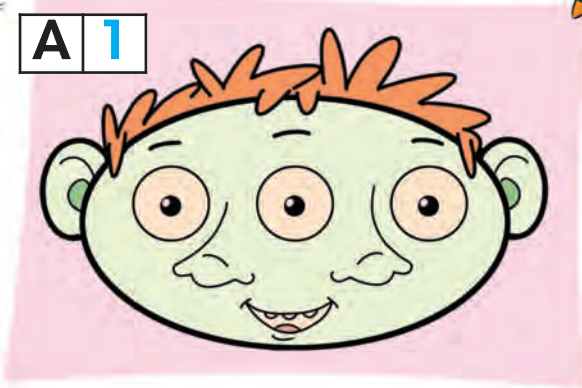
4 My monster! Count and write.



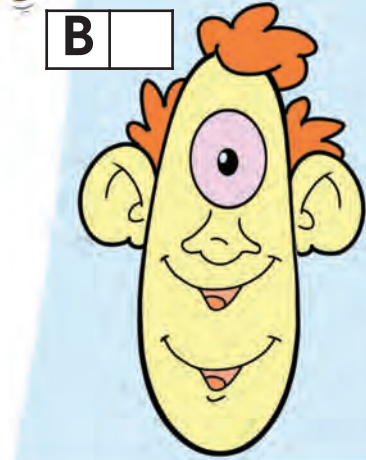
- a 1 mouth
- b ..... eyes
- c ..... noses
- d ..... ears
- e ..... teeth

5 Listen and number.

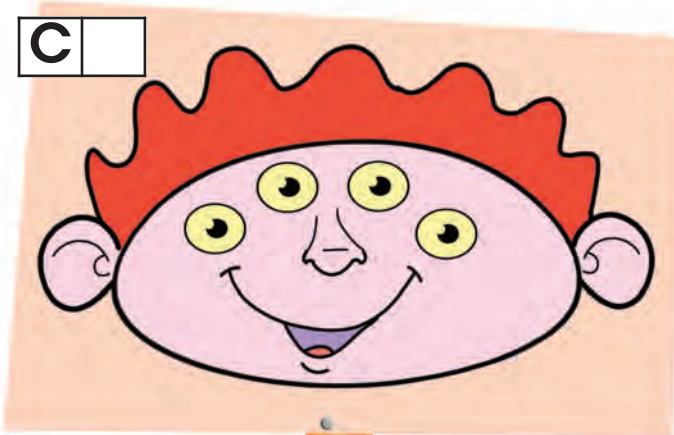
A 1



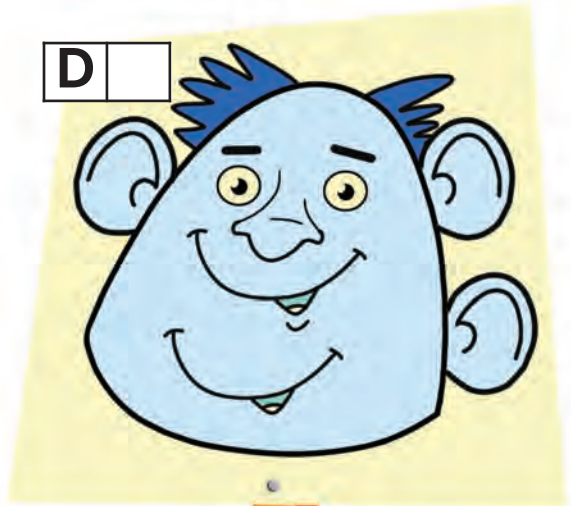
B



C



D



About you!

6 Draw your monster.  
Colour it.



# Fun Time 6

1 Look and write.



1

p o p c o r n

3

5

6

8

9

popcorn

tea

apples

eggs

cheese

ice cream

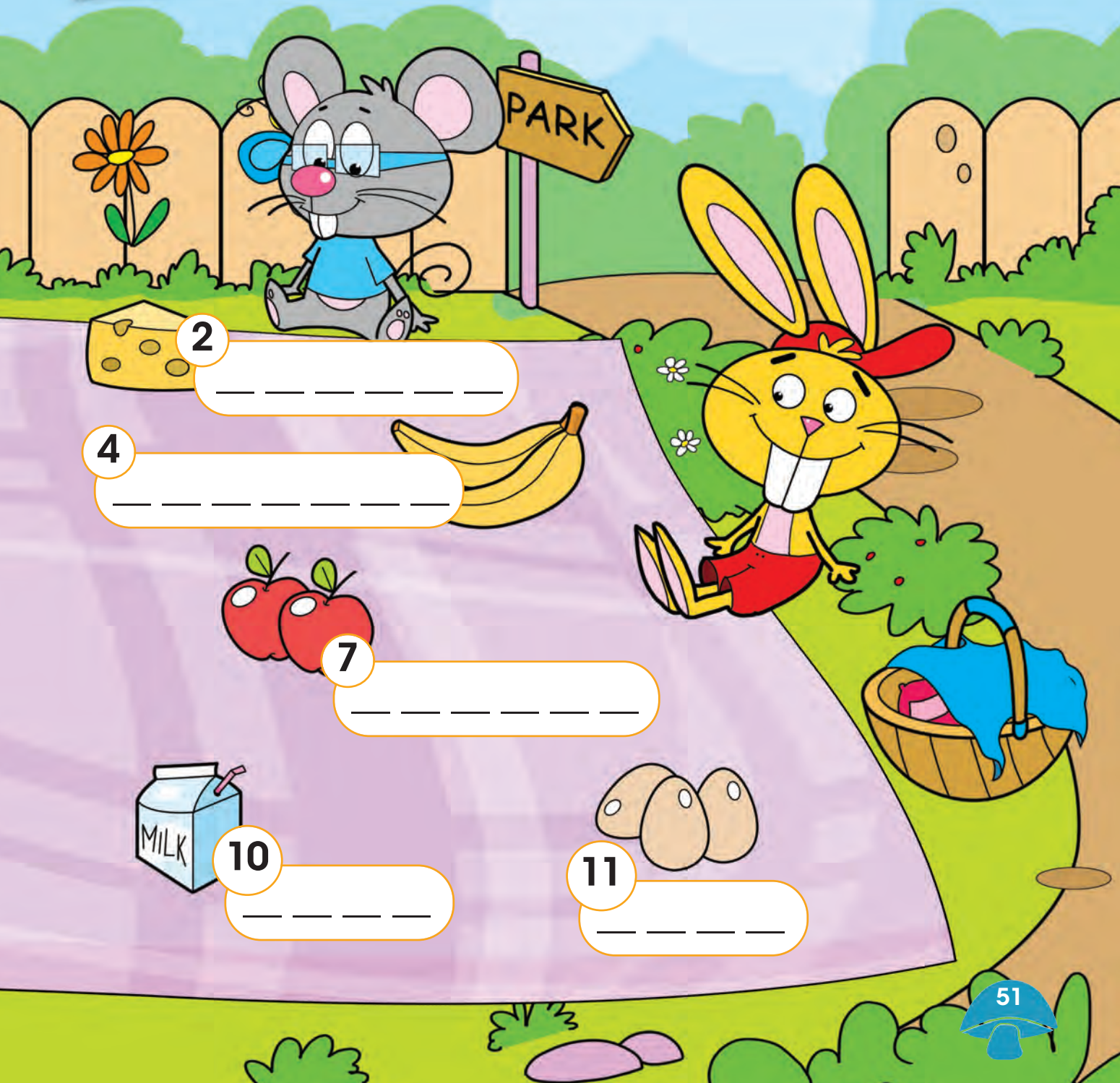
biscuits

milk

cola

pizza

bananas





2

4

7

10

11

2 What food have they got? Listen and tick (✓).  



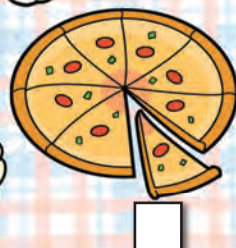
1



2



3



4

3 Look and find the words. 

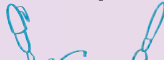


B	I	S	C	U	I	T	A	N
I	C	S	C	H	E	E	S	E
T	E	I	B	A	N	A	N	A
I	C	K	C	P	D	E	M	S
S	R	P	O	P	C	O	R	N
A	E	I	L	L	M	I	L	K
D	A	Z	A	E	G	G	A	Y
O	M	Z	H	O	P	F	D	T
A	Y	A	I	E	H	S	N	U



About  you!



4 What's your favourite food?  
Circle. Then draw your  
favourite food. 

- bananas
- biscuits
- pizza
- milk
- popcorn
- ice cream
- eggs
- cheese
- apples



# Fun Time 7

1 Listen and point. Then draw lines to match.   

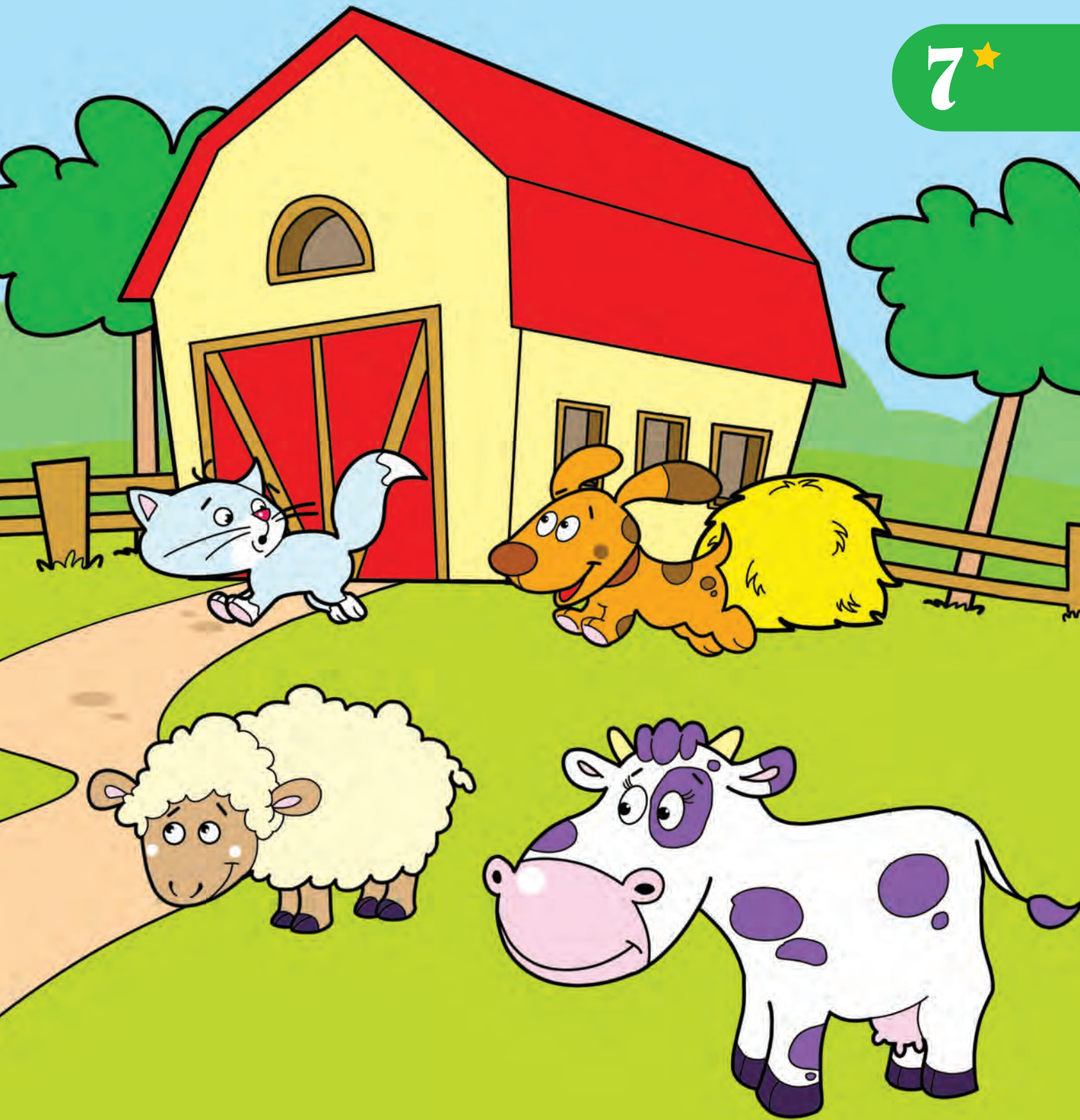


rabbit

hen

horse

mouse



dog

cow

cat

sheep



2 Listen and match. 

a moooo

b cluck

c baaa

d neigh

e woof

f miaow



3 What can they do? Look and circle.

1



David can run / jump.

2



Kelly can swim / **climb**.

3



Matty can jump / **fly**.

4



Barney can **jump** / run.

## About you!

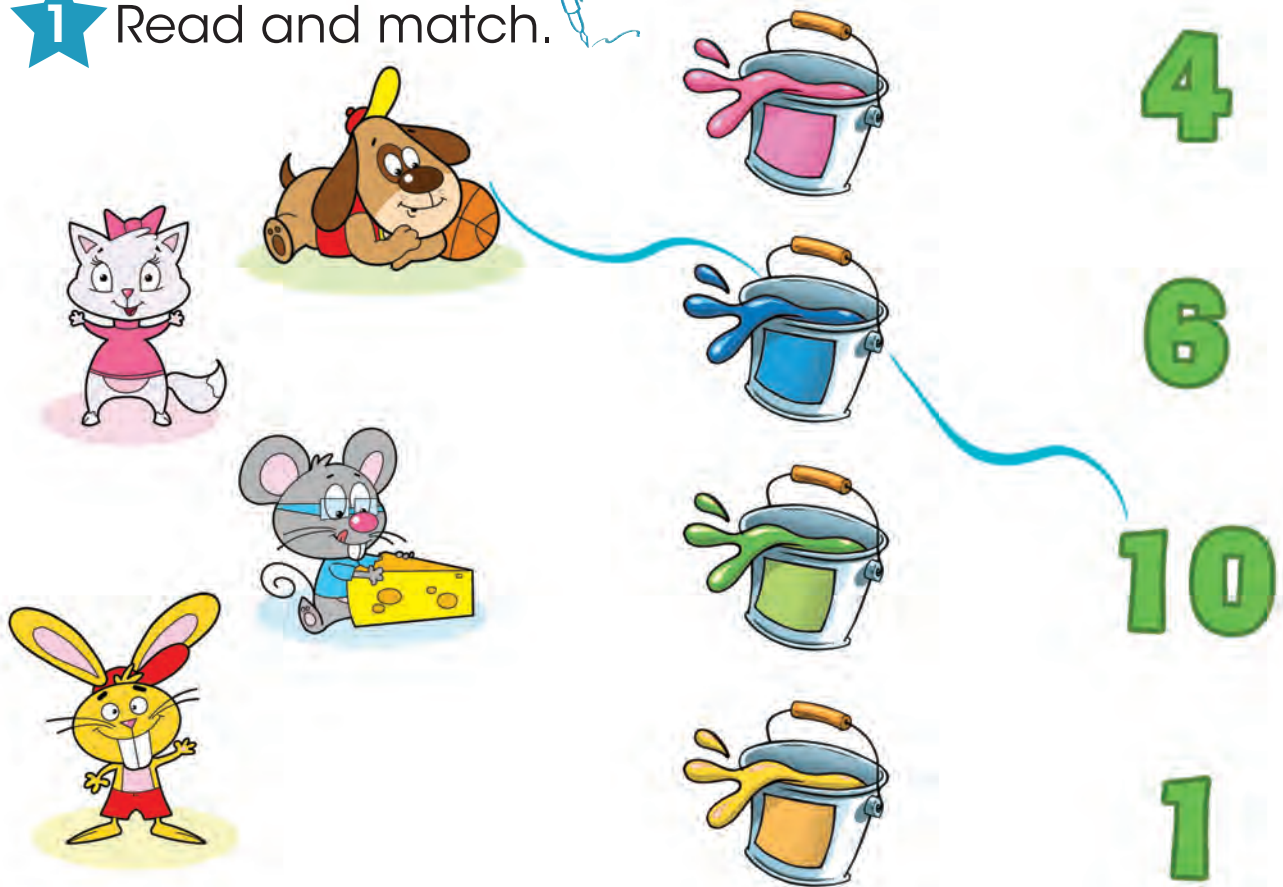
4 What can you do?  
Circle. Then draw.

- I can fly.
- I can climb.
- I can jump.
- I can swim.
- I can run.
- I can sing.



# Fun Time 8

1 Read and match.



- 1 David's favourite colour is **blue** and his favourite number is **ten**.
- 2 Kelly's favourite colour is **pink** and her favourite number is **four**.
- 3 Matty's favourite colour is **yellow** and his favourite number is **one**.
- 4 Barney's favourite colour is **green** and his favourite number is **six**.

2 Look and write. 

1 p l a n e

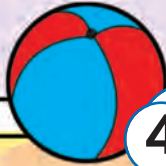


2 \_\_\_\_\_

3 \_\_\_\_\_



4 \_\_\_\_\_



5 \_\_\_\_\_

6 \_\_\_\_\_

7 \_\_\_\_\_



8 \_\_\_\_\_



9 \_\_\_\_\_



10 \_\_\_\_\_



11 \_\_\_\_\_

- ~~plane~~
- book
- car
- doll
- pen
- rubber
- pencil
- teddy
- schoolbag
- train
- ball



3

Colour the animals red. Colour the food green. 

4 Listen and draw lines. 

8



4



9



7



About  you!

5 Make a poster. Draw your favourite things. You can draw your favourite toy, your favourite food, your favourite animal, etc. 



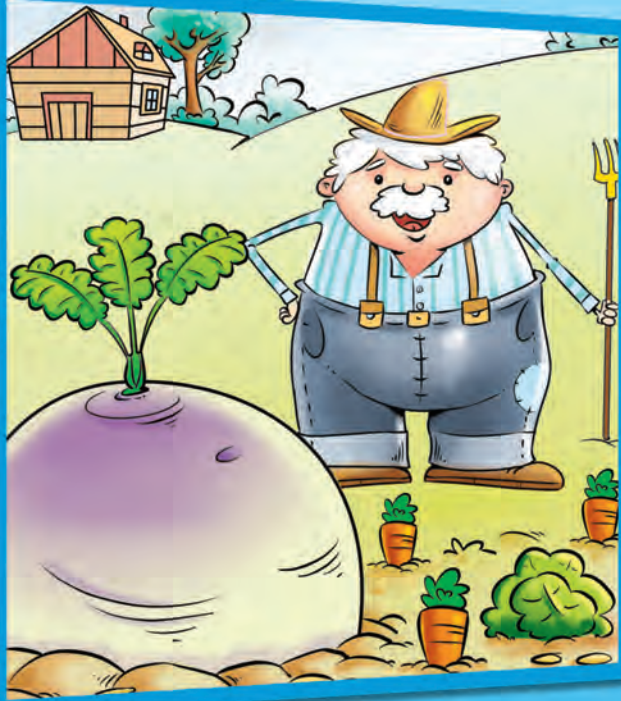
My favourite things!

# 2 The Giant Turnip

A story from Russia



1 Listen and read the story.





WITH HELP FROM FRIENDS, YOU CAN DO ANYTHING!



# Fun with Food

## FRUITS



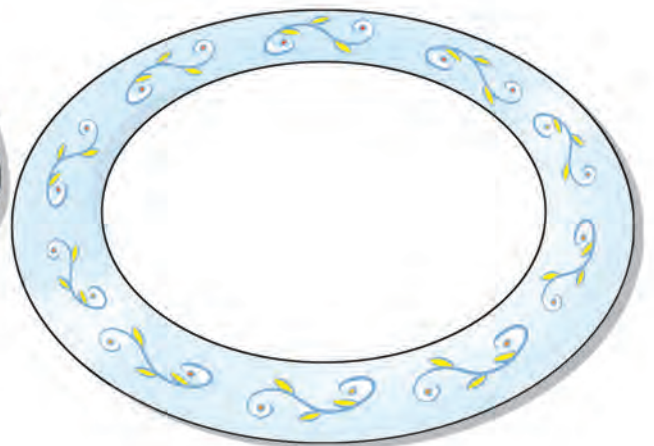
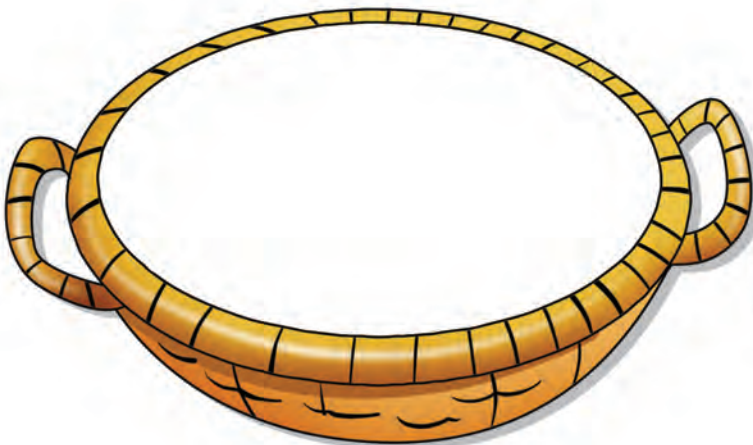
## VEGETABLES



1 Look and circle the odd one out.



2 Draw your favourite fruit in the basket. Draw your favourite vegetable on the plate.



# Fairyland 1B

Fairyland 1B is a course for young learners of English. Pupils follow the adventures of Woody and Frosty and their friends from the *Magic Forest*.

## Components

- Pupil's Book
- Digital Book
- Activity Book
- Teacher's Book
- Picture Flashcards
- Posters
- Teacher's Resource Pack



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